

Topic 2 - Part 4: SYSTEMS IN THE TIME DOMAIN

Linear systems and circuit applications

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Based also on Professor Óscar Barquero Perez, Andrés Martínez and José Luis Rojo's slides

In this slides...

- **Examples - problems - exercises**

Example 1

$$x(t) = e^{-\alpha t},$$

$$h(t) = \delta(t - t_0), \quad t_0 \text{ is a constant}$$

$$y(t) = x(t) * h(t) = ?$$

Example 1

$$\begin{aligned}y(t) &= e^{-\alpha t} * \delta(t - t_0), \\ &= e^{-\alpha(t-t_0)}\end{aligned}$$

Example 2

$$x(t) = e^{-\alpha t} u(t), \quad \alpha \neq 0$$

$$h(t) = e^{-\beta t} u(t), \quad \beta \neq 0$$

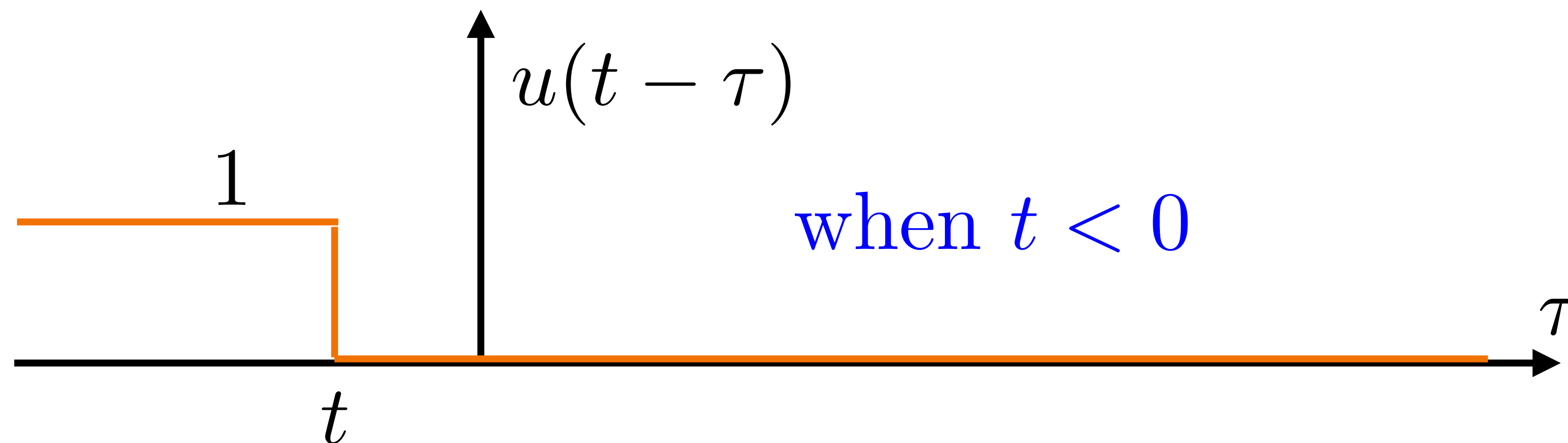
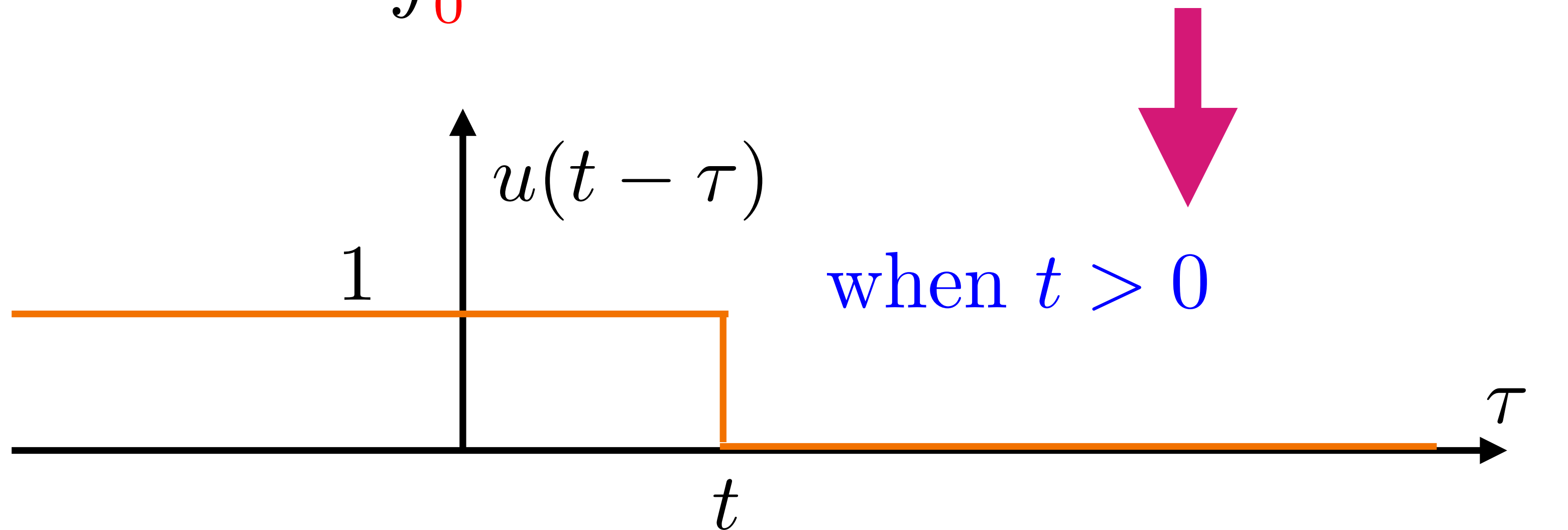
$$y(t) = x(t) * h(t) = ?$$

Example 2

$$\begin{aligned}x(t) * h(t) &= \int_{-\infty}^{+\infty} x(\tau)h(t - \tau)d\tau \\&= \int_{-\infty}^{+\infty} e^{-\alpha\tau}u(\tau)e^{-\beta(t-\tau)}u(t - \tau)d\tau \\&= \int_0^{+\infty} e^{-\alpha\tau}e^{-\beta(t-\tau)}u(t - \tau)d\tau\end{aligned}$$

Example 2

$$y(t) = x(t) * h(t) = \int_0^{+\infty} e^{-\alpha\tau} e^{-\beta(t-\tau)} u(t-\tau) d\tau$$



Example 2

- Then (first part of the solution):

$$y(t) = 0, \text{ for all } t < 0$$

Example 2

$$x(t) * h(t) = \int_0^t e^{-\alpha\tau} e^{-\beta(t-\tau)} d\tau \quad t > 0$$

$$= \int_0^t e^{-\alpha\tau + \beta\tau - \beta t} d\tau \quad t > 0$$

$$= e^{-\beta t} \int_0^t e^{-(\alpha-\beta)\tau} d\tau \quad t > 0$$

Example 2

$$y(t) = x(t) * h(t) = e^{-\beta t} \int_0^t e^{(\beta-\alpha)\tau} d\tau \quad t > 0$$

$$= e^{-\beta t} \left[\frac{1}{\beta - \alpha} e^{(\beta-\alpha)\tau} \right]_0^t \quad t > 0$$

$$= e^{-\beta t} \left[\frac{1}{\beta - \alpha} e^{(\beta-\alpha)t} - \frac{1}{\beta - \alpha} \right] \quad t > 0$$

$$= \left[\frac{1}{\beta - \alpha} e^{-\alpha t} - \frac{1}{\beta - \alpha} e^{-\beta t} \right] \quad t > 0$$

Example 2

$$y(t) = x(t) * h(t) = \left[\frac{1}{\beta - \alpha} e^{-\alpha t} - \frac{1}{\beta - \alpha} e^{-\beta t} \right] \quad t > 0$$

$$= \frac{e^{-\alpha t} - e^{-\beta t}}{\beta - \alpha} \quad t > 0$$

$$= \frac{e^{-\alpha t} - e^{-\beta t}}{\beta - \alpha} u(t) \quad \bullet \text{ since } y(t)=0 \text{ for } t < 0$$

$$y(t) = \frac{e^{-\alpha t} - e^{-\beta t}}{\beta - \alpha} u(t)$$

Example 3

$$x(t) = u(t),$$

$$h(t) = u(t),$$

$$y(t) = x(t) * h(t) = ?$$

Example 3

$$\begin{aligned}y(t) = x(t) * h(t) &= \int_{-\infty}^{+\infty} x(\tau)h(t - \tau)d\tau \\ &= \int_{-\infty}^{+\infty} u(\tau)u(t - \tau)d\tau\end{aligned}$$

Example 3

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} u(\tau)u(t - \tau)d\tau$$

- As in example 2 - see previously slides:

$$y(t) = 0, \quad t < 0$$

$$y(t) = \int_0^t 1 \cdot d\tau, \quad t > 0$$

Example 3

$$y(t) = \int_0^t 1 \cdot d\tau, \quad t > 0$$

$$y(t) = [\tau]_0^t, \quad t > 0$$

$$y(t) = t - 0, \quad t > 0$$

$$y(t) = t, \quad t > 0$$

- finally, since $y(t)=0$ for $t < 0$:

$$y(t) = tu(t)$$

Example 3

- For a more graphical derivation, see:

<https://www.youtube.com/watch?v=iAuVYJLjsII>

Example 4

$$x(t) = 6e^{-\alpha t}u(t) \quad \beta \neq 0,$$

$$h(t) = \delta(t) - \delta(t - 2) + e^{-\beta t}u(t), \quad \beta \neq 0$$

$$y(t) = x(t) * h(t) = ?$$

Example 4

$$y(t) = \underbrace{6e^{-\alpha t}u(t) * \delta(t)}_{\text{pink}} - \underbrace{6e^{-\alpha t}u(t) * \delta(t-2)}_{\text{blue}} + \underbrace{6e^{-\alpha t}u(t) * e^{-\beta t}u(t)}_{\text{green}}$$

• See Example 2

$$y(t) = 6e^{-\alpha t}u(t) - 6e^{-\alpha(t-2)}u(t-2) + 6\frac{e^{-\alpha t} - e^{-\beta t}}{\beta - \alpha}u(t)$$

Example 5

$x(t) = \text{rect}(t)$, is 1 when $t \in [0, 1]$, and 0 otherwise

$$h(t) = \sin(t)$$

$$y(t) = x(t) * h(t) = ?$$

Example 5

- We can choose one of the two *equivalent* possibilities:

$$y(t) = h(t) * x(t) = \int_{-\infty}^{+\infty} \sin(\tau) \text{rect}(t - \tau) d\tau$$

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} \text{rect}(\tau) \sin(t - \tau) d\tau$$



- this one is better in this scenario....

Example 5

- Replacing *the meaning of* $\text{rect}(t)$:

$$\begin{aligned}y(t) = x(t) * h(t) &= \int_0^1 1 \cdot \sin(t - \tau) d\tau \\ &= \left[-(-\cos(t - \tau)) \right]_0^1 = \cos(t - 1) - \cos(t)\end{aligned}$$

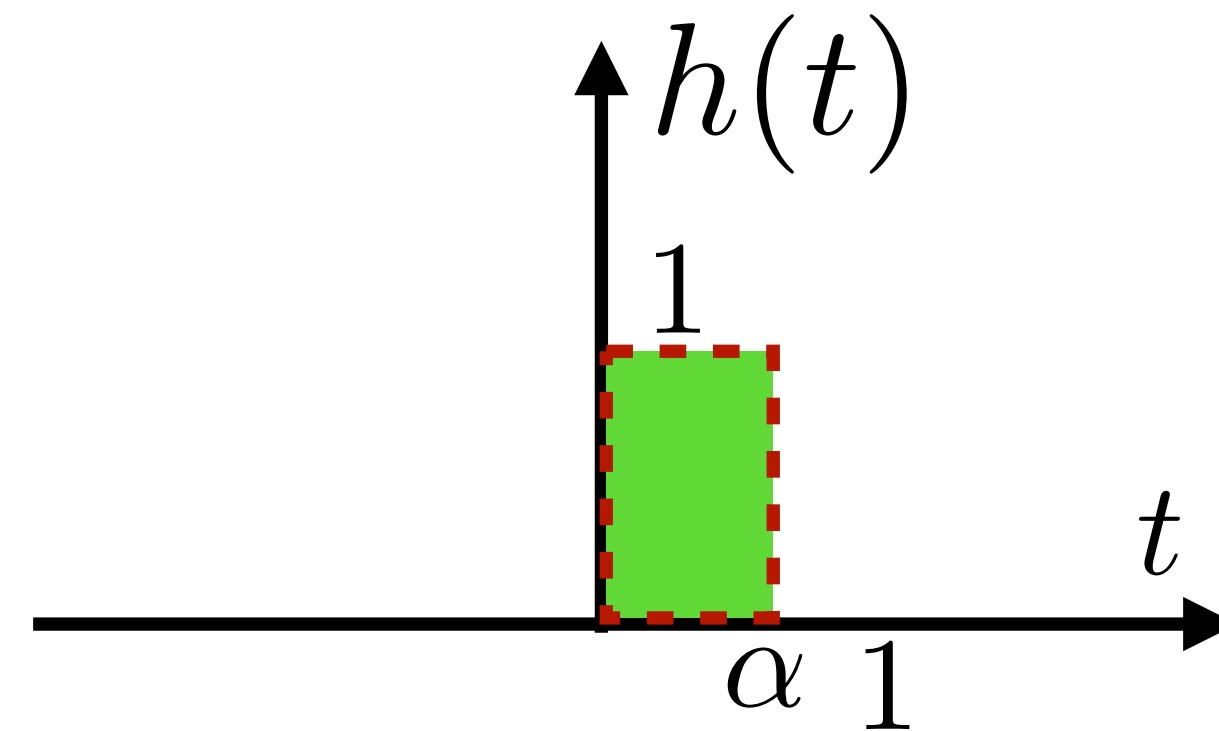
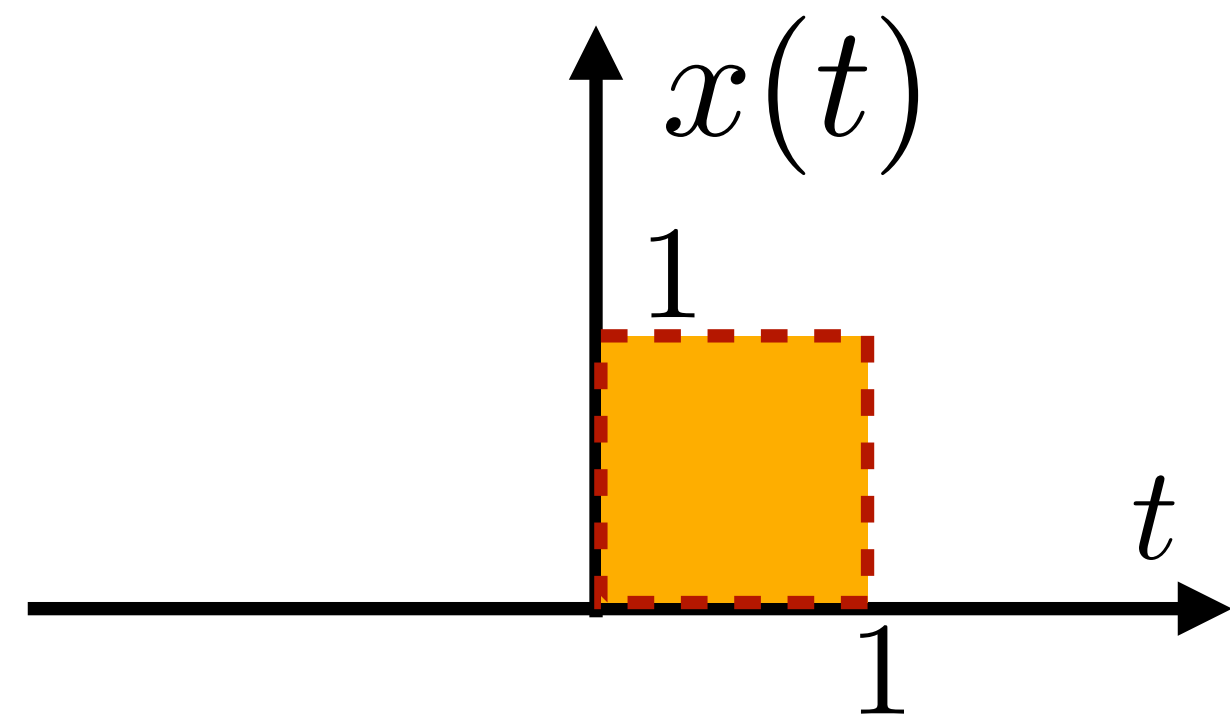
$$y(t) = \cos(t - 1) - \cos(t)$$

Example 6

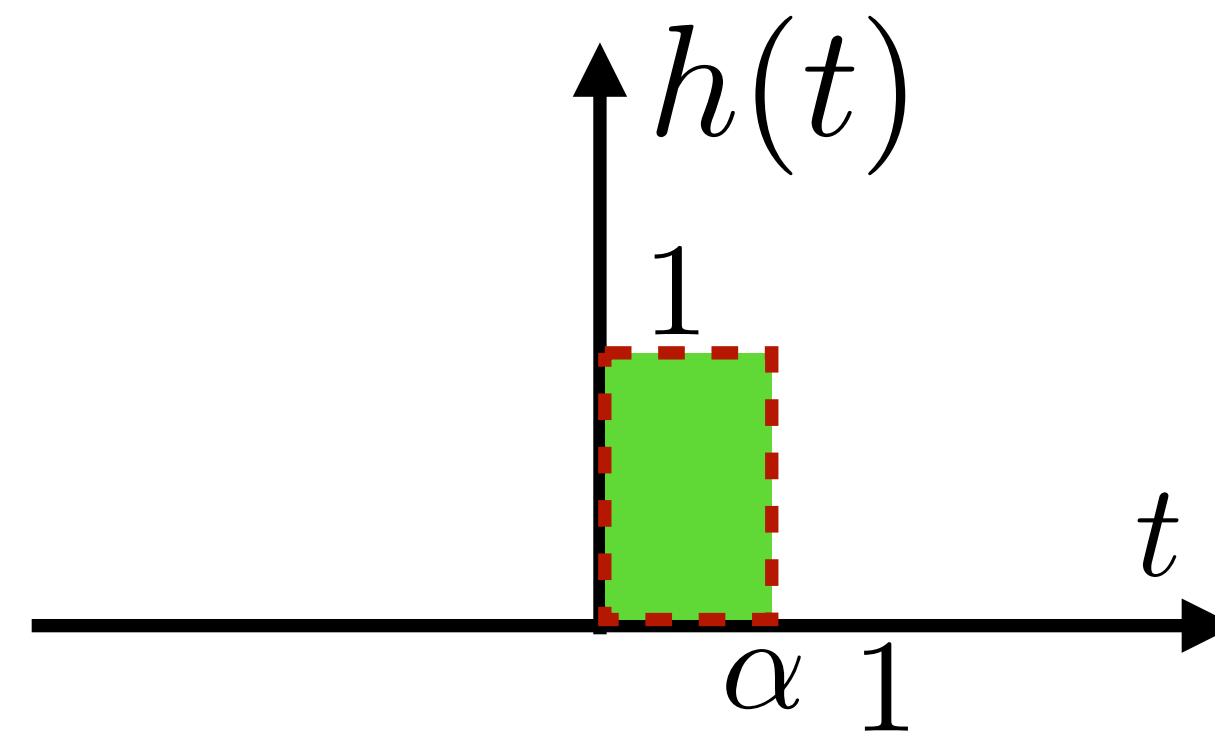
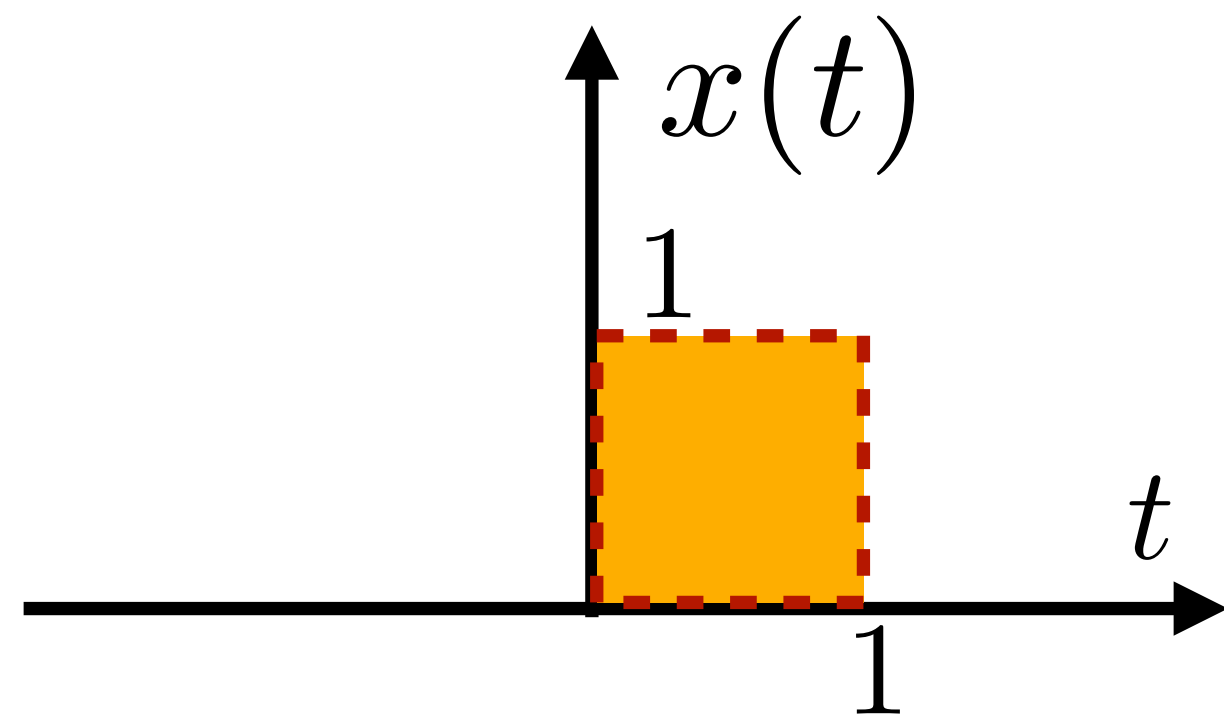
$$x(t) = 1 \text{ if } t \in [0, 1], \text{ otherwise } x(t) = 0$$

$$h(t) = 1 \text{ if } t \in [0, \alpha], \text{ otherwise } h(t) = 0 \text{ with } \alpha < 1$$

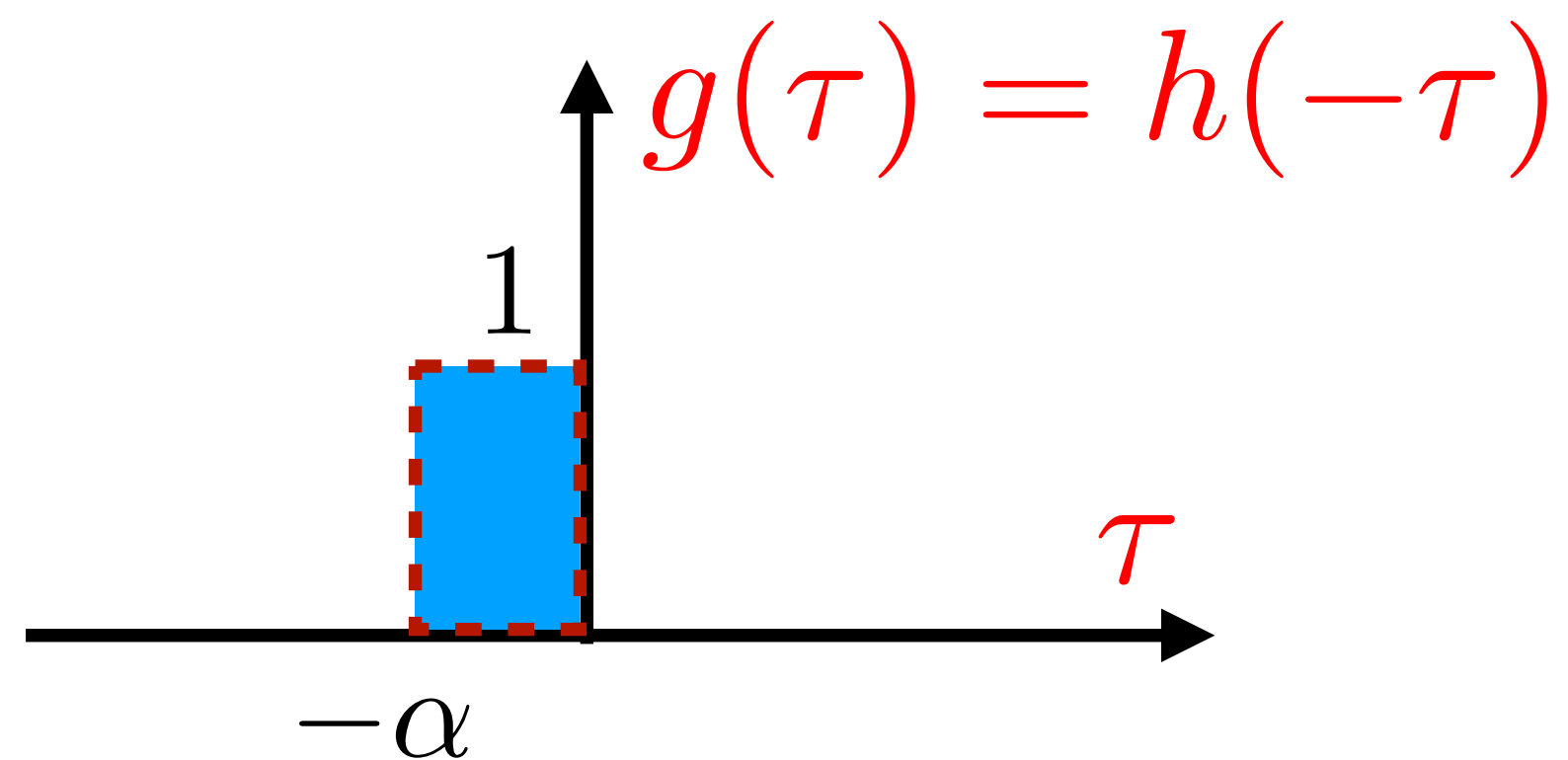
$$y(t) = x(t) * h(t) = ?$$



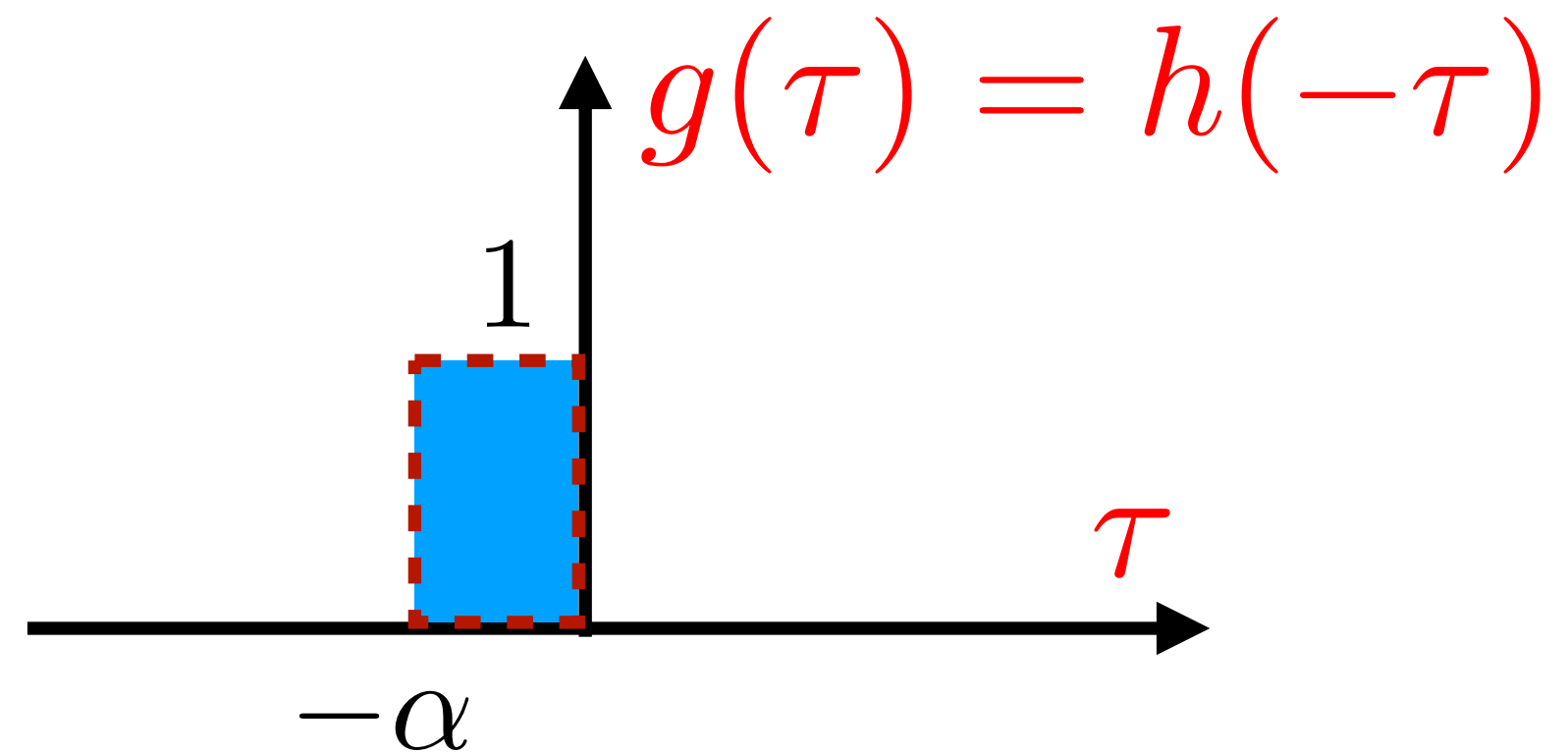
Example 6



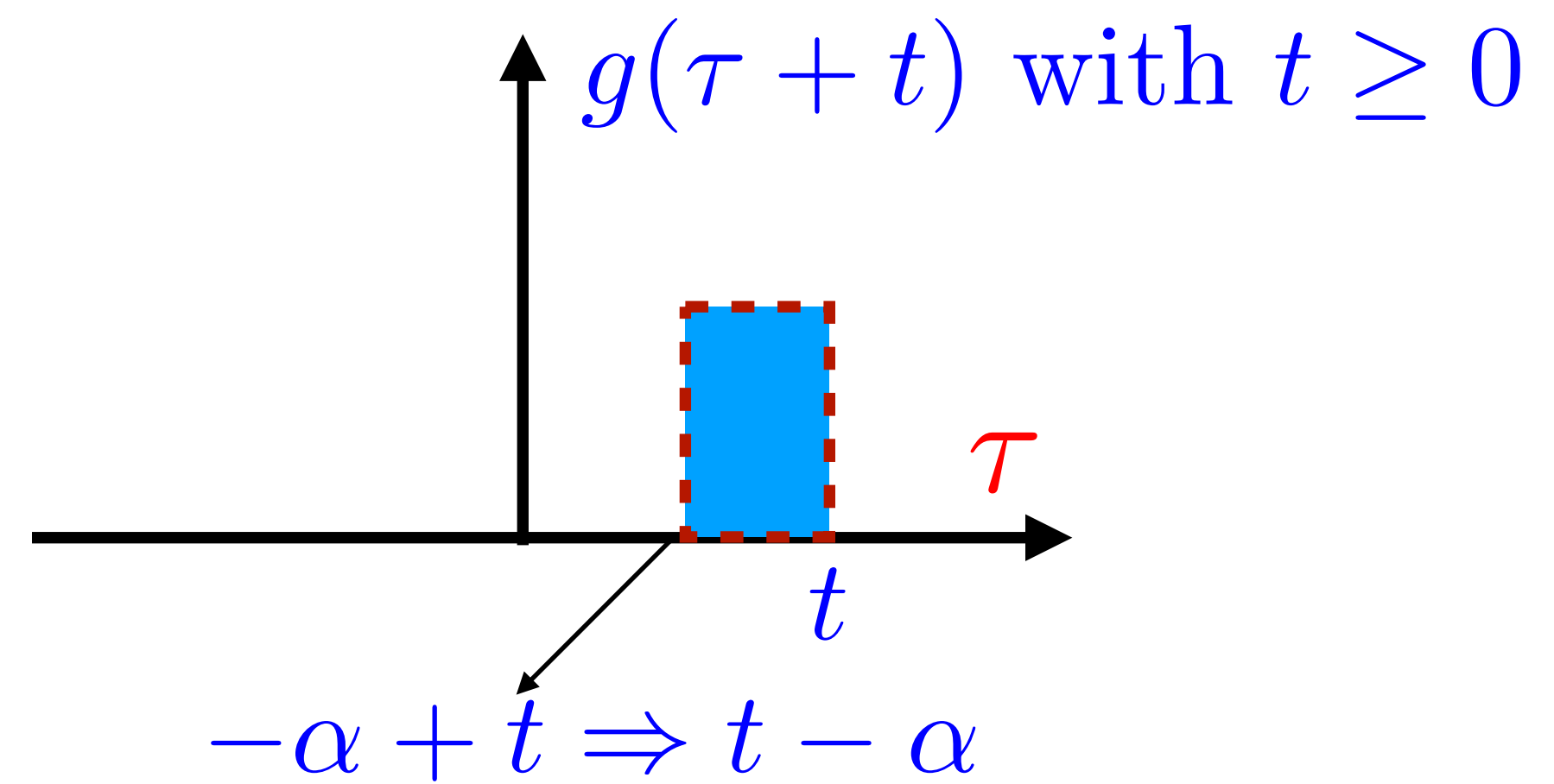
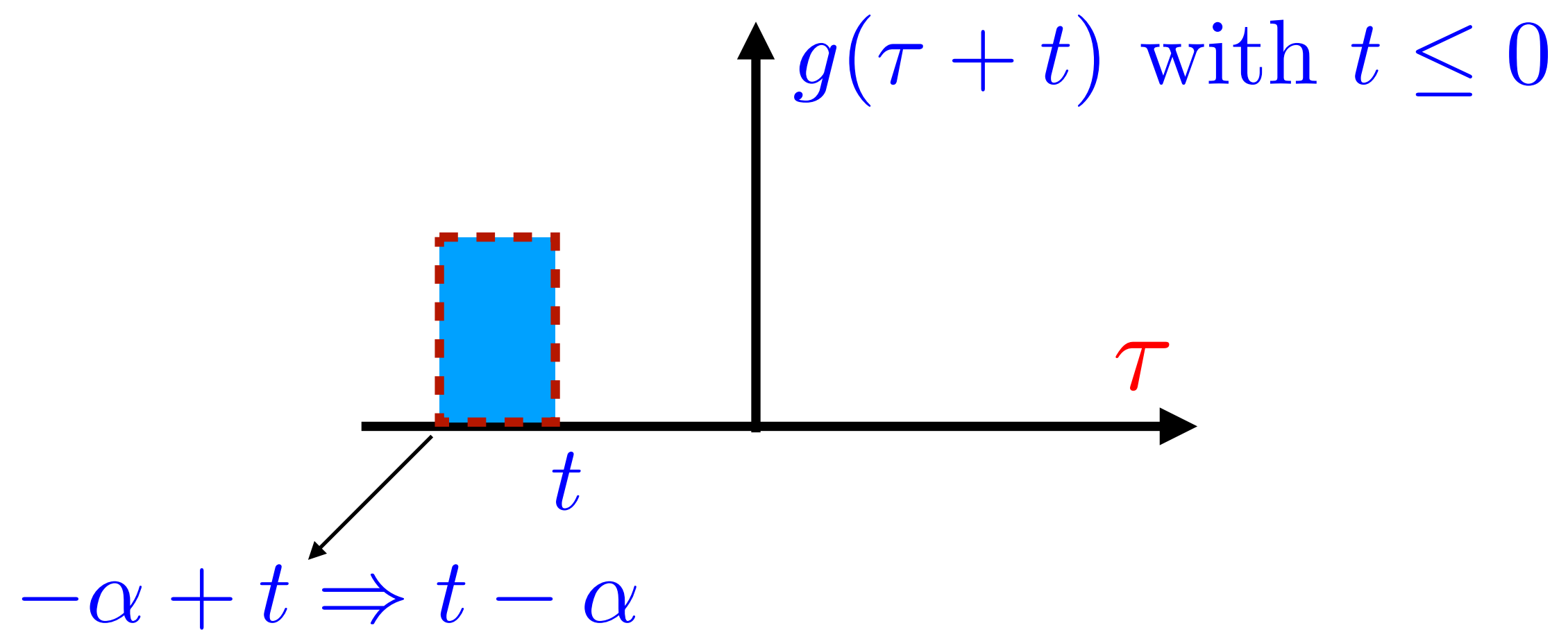
$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau)h(t - \tau)d\tau$$



Example 6



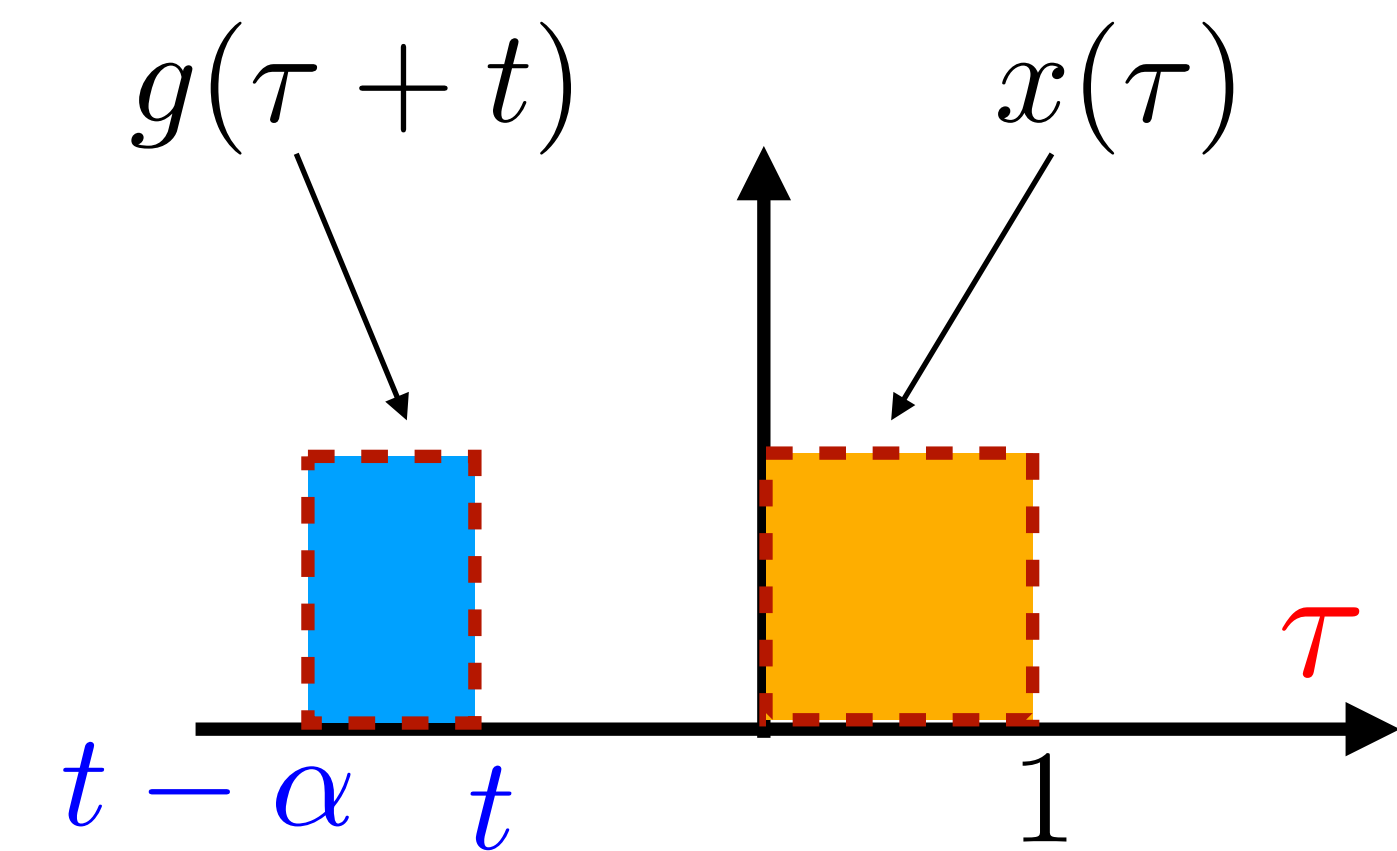
$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$



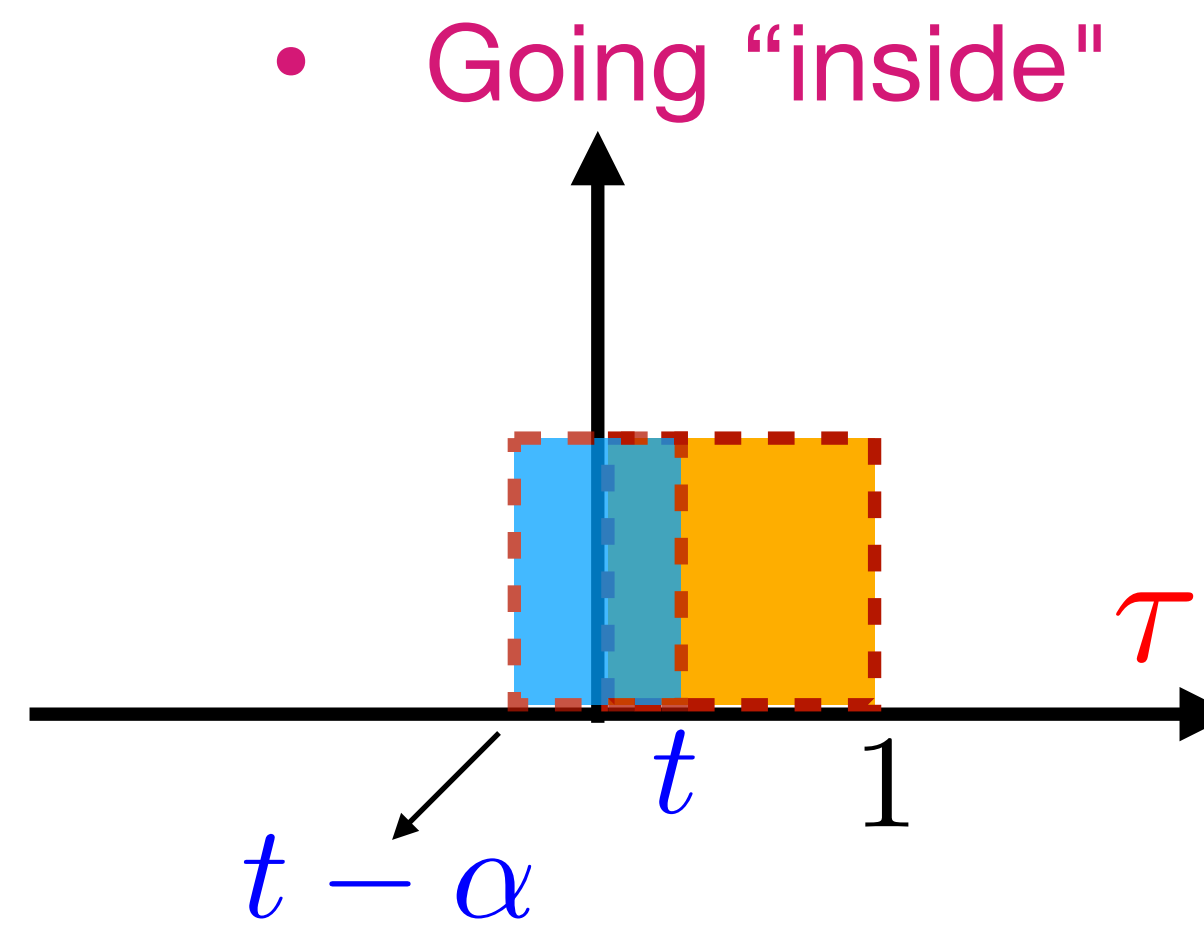
Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau)g(\tau + t)d\tau$$

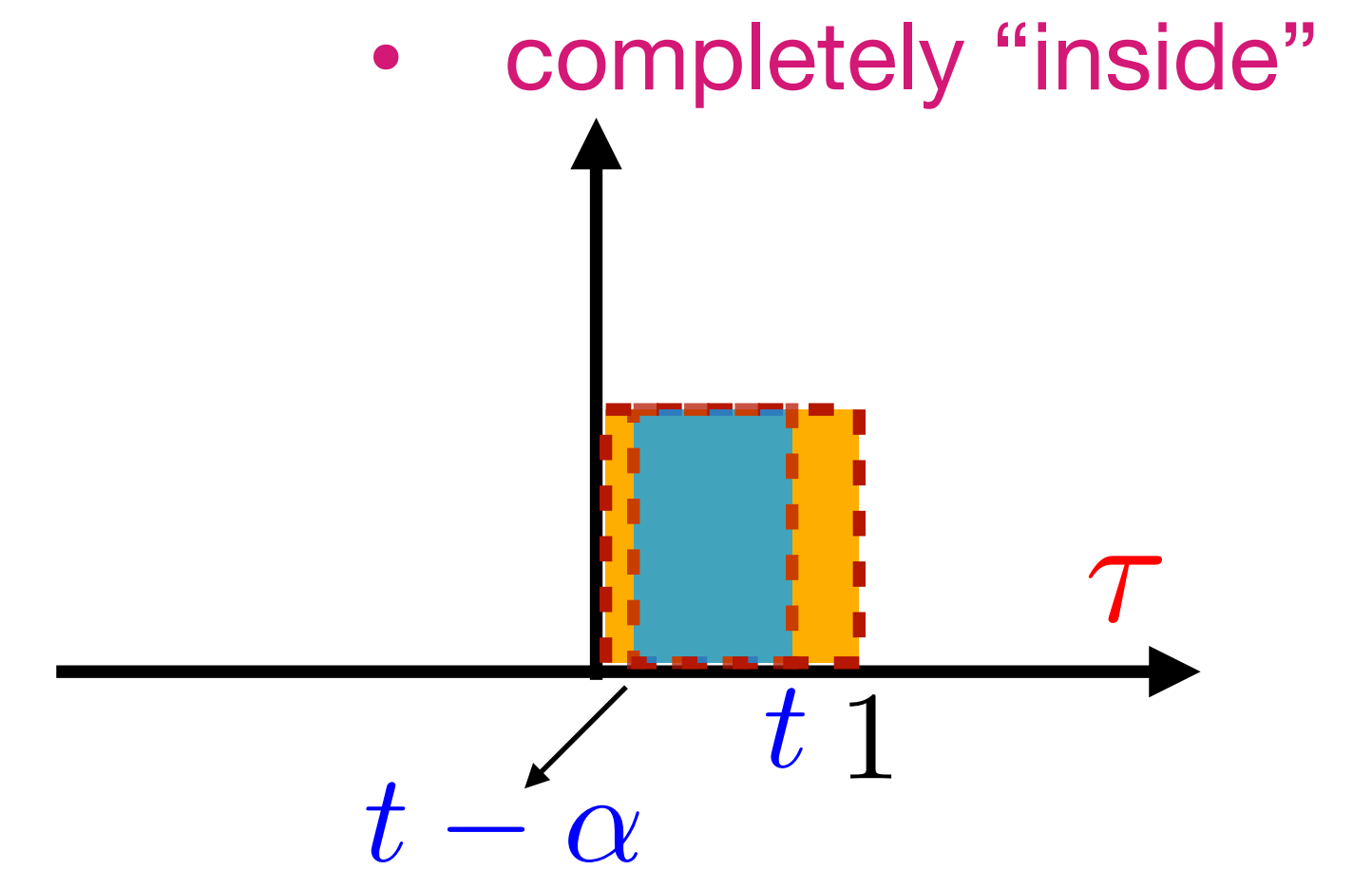
• Five - 5 - Scenarios:



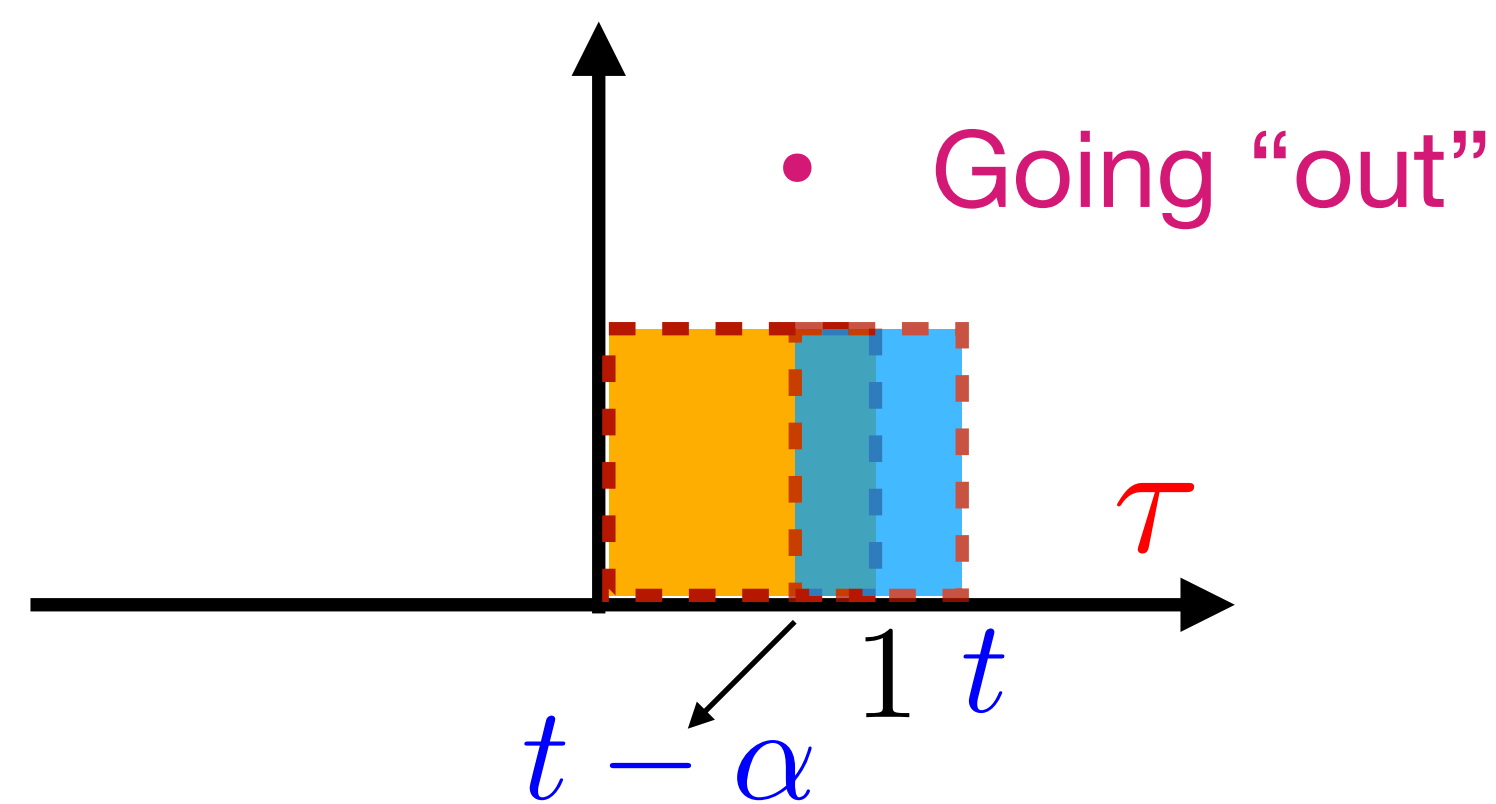
• Completely Out - left



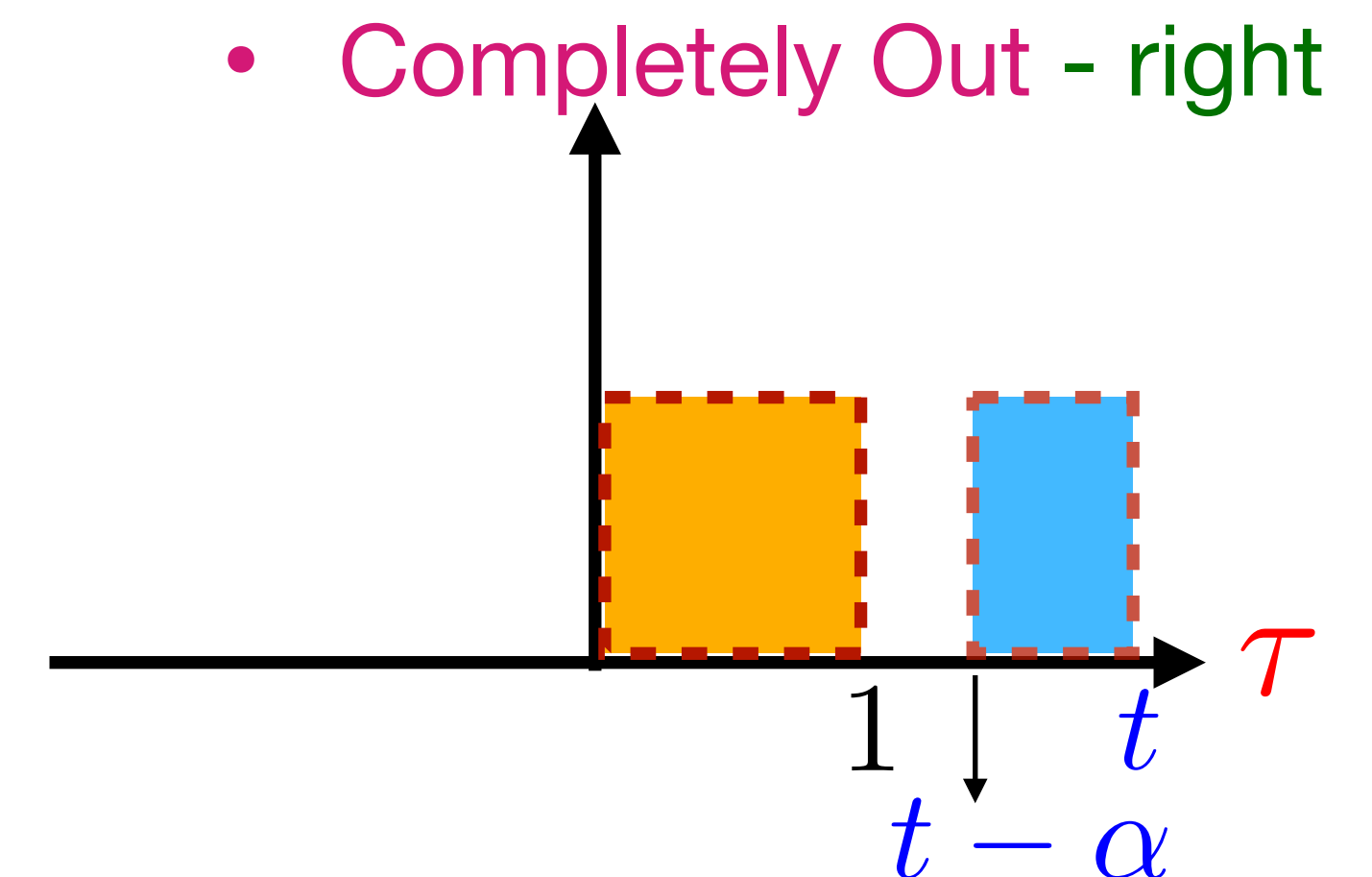
• Going "inside"



• completely "inside"



• Going "out"

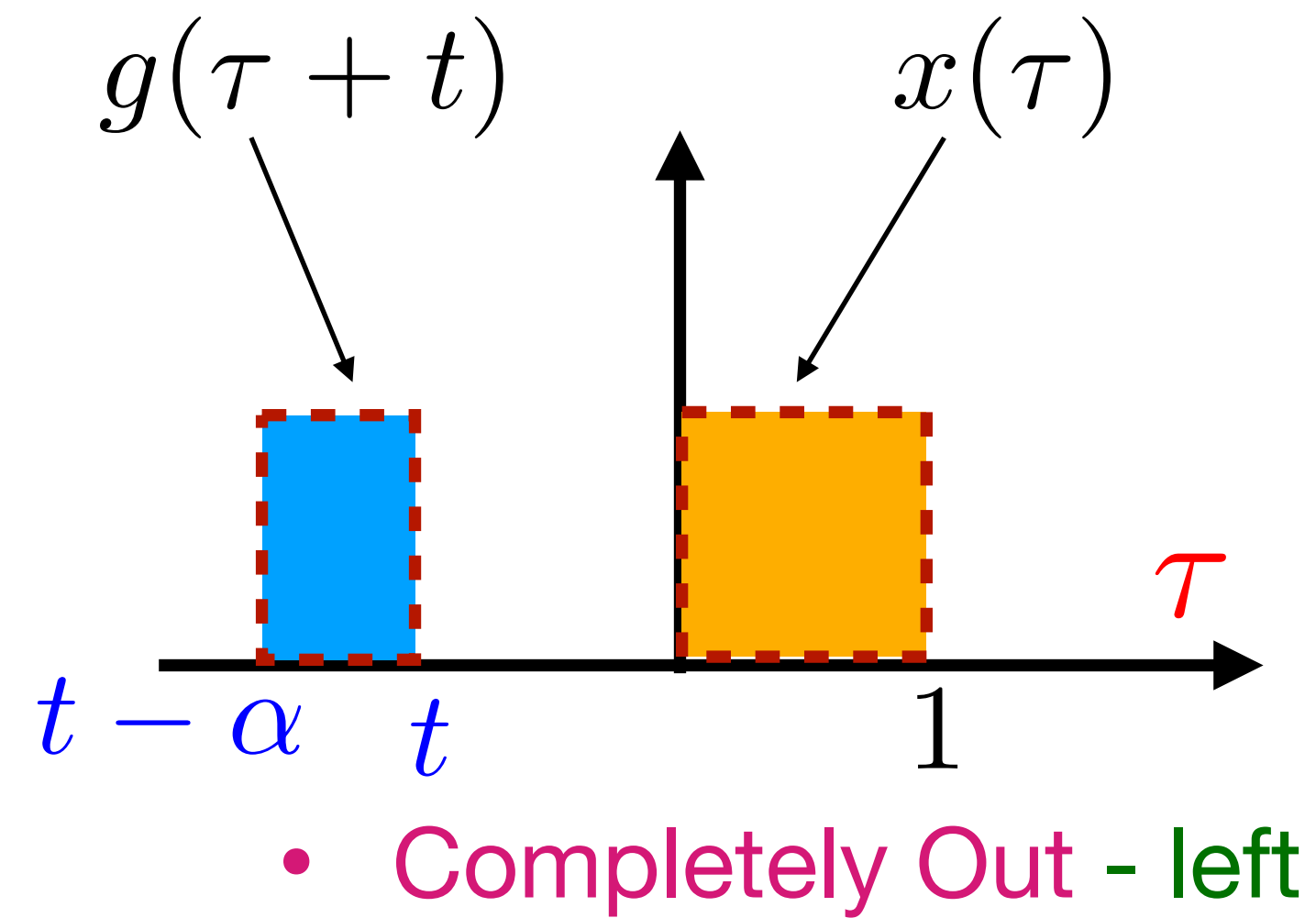


• Completely Out - right

Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$

- Scenario 1:

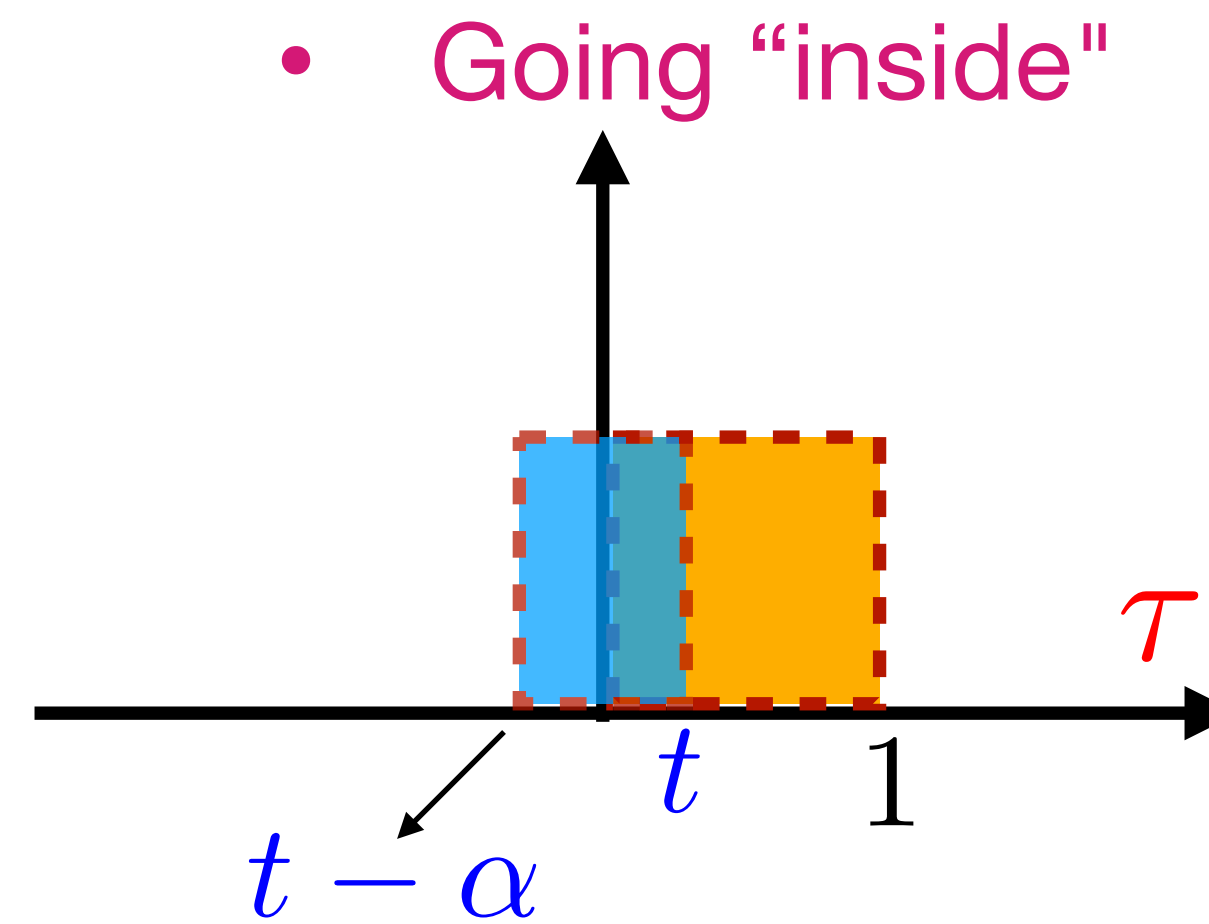


$$y(t) = 0 \quad \text{for } t \leq 0$$

Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$

- Scenario 2:

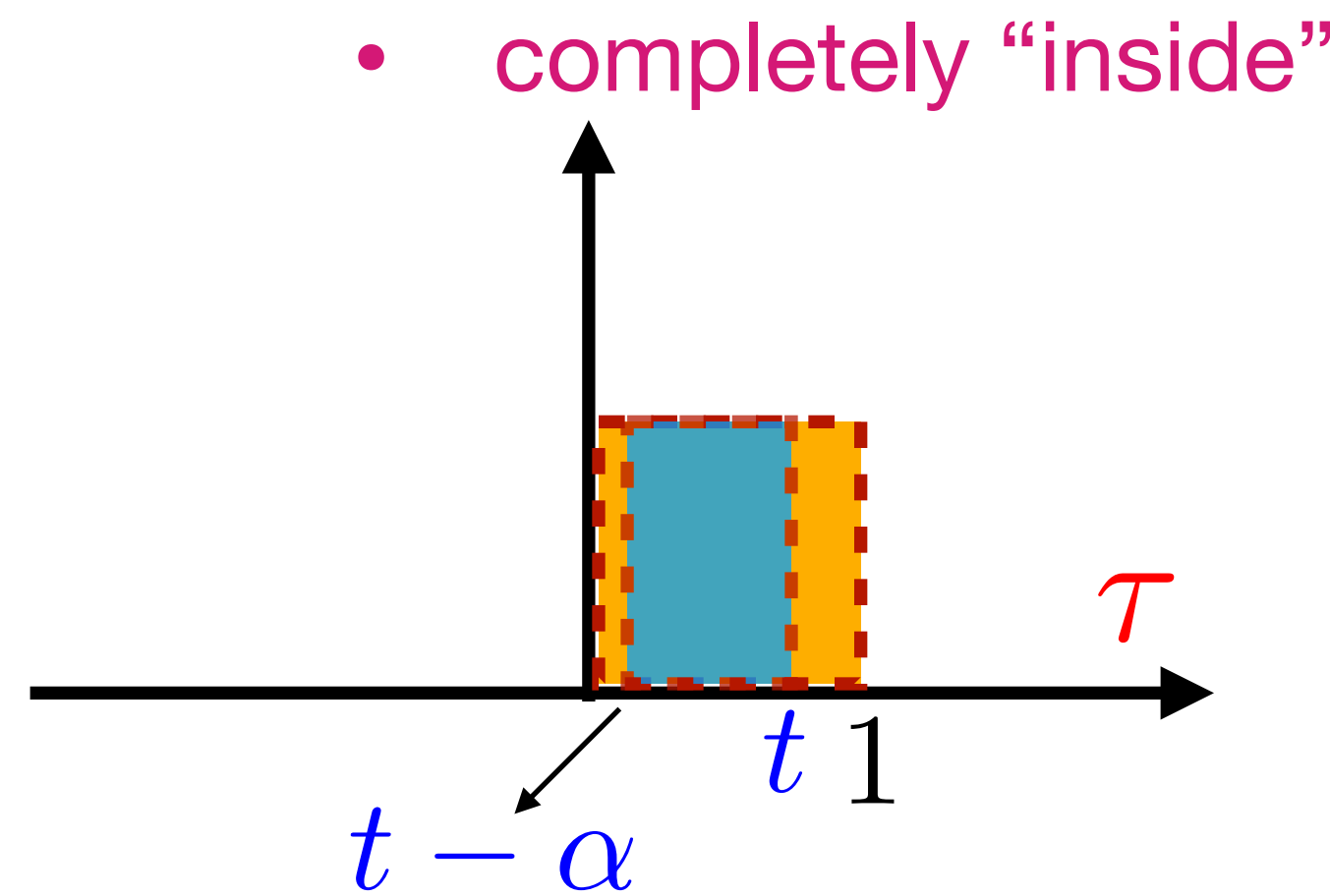


$$y(t) = t \cdot 1 = t \quad \text{for } 0 \leq t \leq \alpha$$

Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$

- Scenario 3:

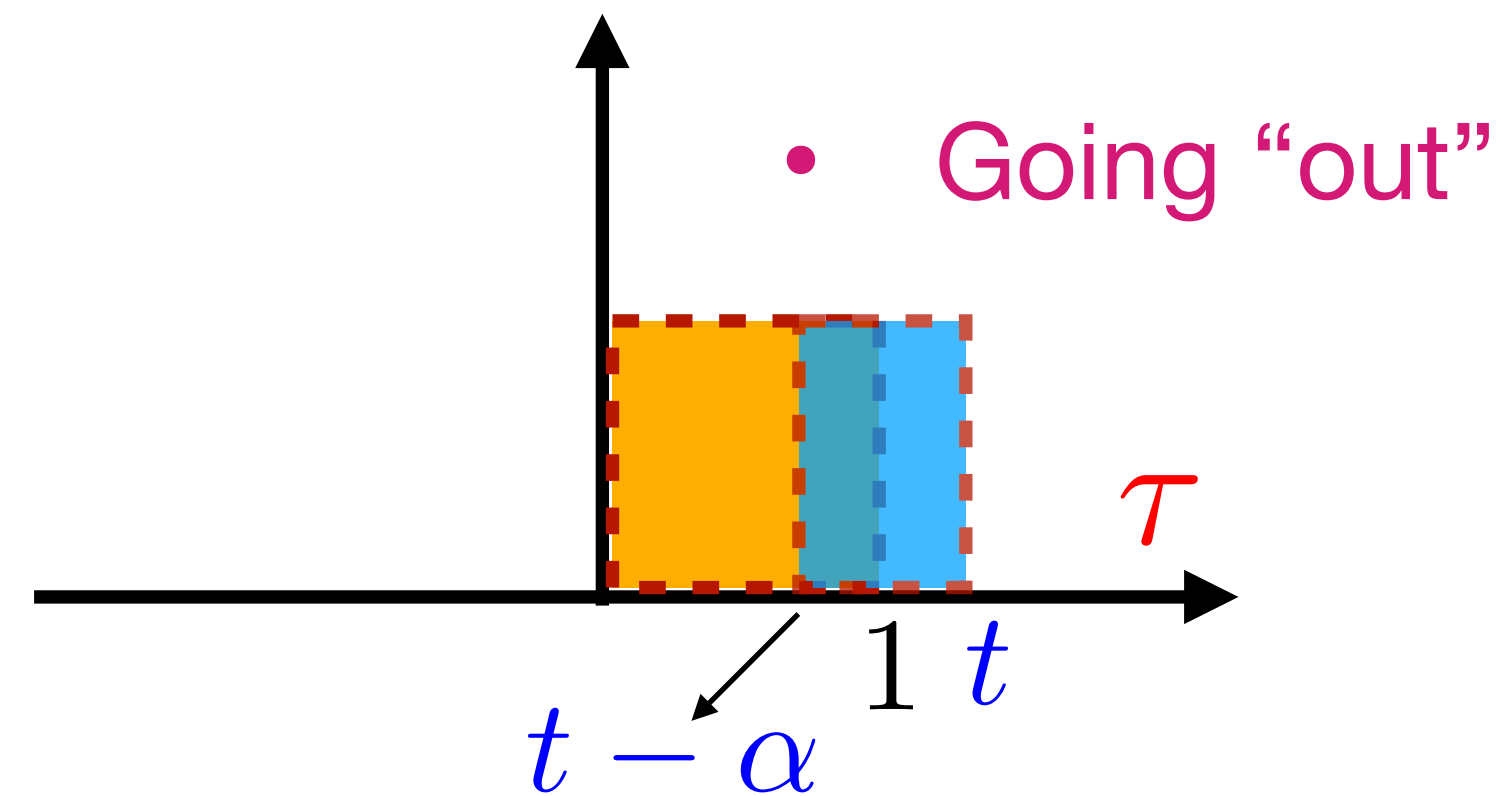


$$y(t) = (t - t + \alpha) \cdot 1 = \alpha \quad \text{for } \underline{\alpha} \leq t \leq \underline{1}$$

Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$

- Scenario 4:

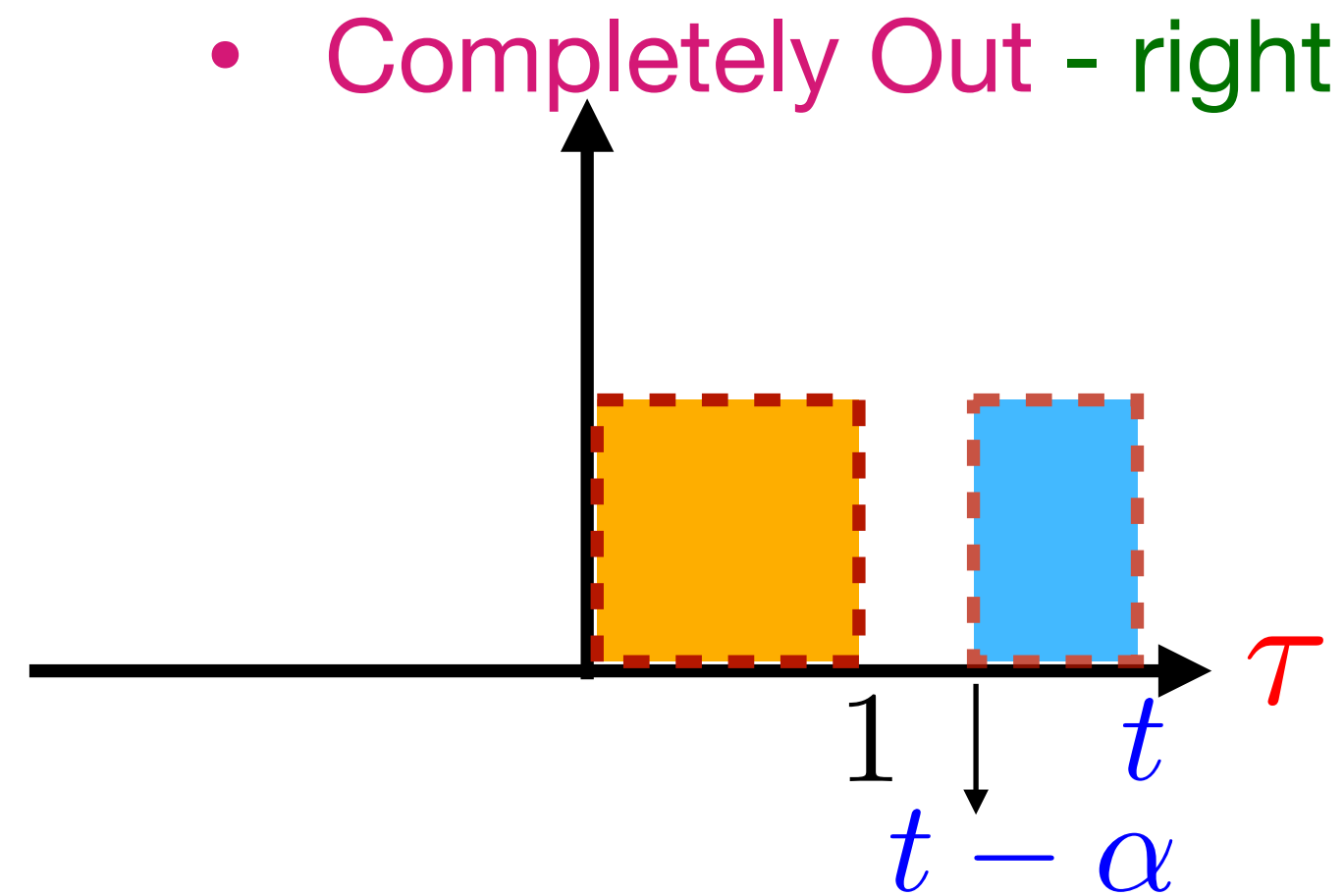


$$y(t) = (1 - t + \alpha) \cdot 1 = 1 + \alpha - t \quad \text{for } 1 \leq t \leq 1 + \alpha$$

Example 6

$$y(t) = x(t) * h(t) = \int_{-\infty}^{+\infty} x(\tau) g(\tau + t) d\tau$$

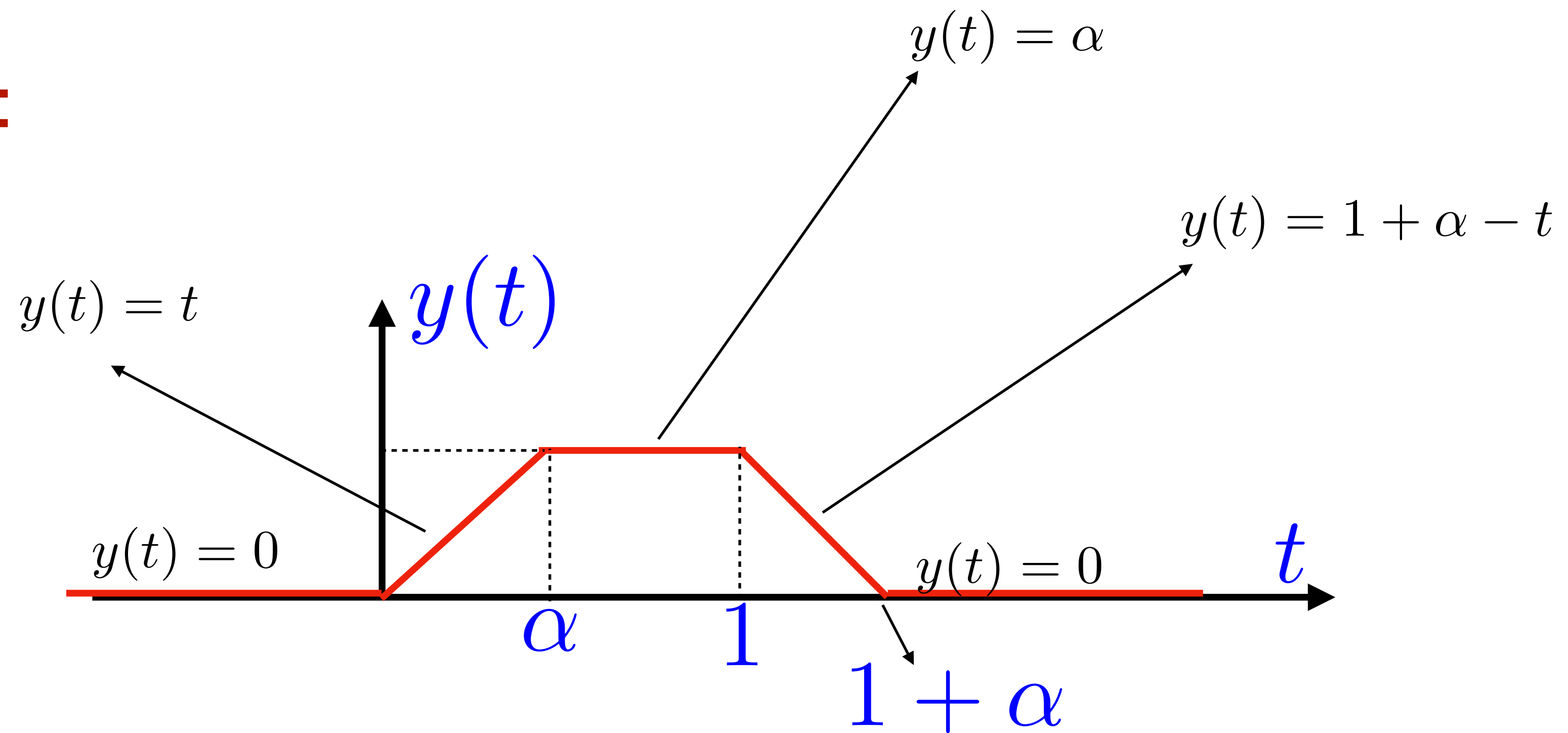
- Scenario 5:



$$y(t) = 0 \quad \text{for } t \geq 1 + \alpha$$

Example 6

- **Final Solution:**



Example 6

- A similar solved problem, with a nice animation can be found at:

[https://www.youtube.com/watch?v= HATc2zAhcY](https://www.youtube.com/watch?v=HATc2zAhcY)

- Nice animations can be found also in wikipedia's page:

<https://en.wikipedia.org/wiki/Convolution>

Other examples

- https://www.youtube.com/watch?v=e0Sy_I5boh0
- <https://www.youtube.com/watch?v=35gc3GE4Ddo>

Questions?