

# Topic 2.1 - part 3

## Why a “transformed” domain?

### second main reason...

**Señales y Sistemas**

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# Why a transformed domain?

- **Why do we “pass” to another domain different from the time domain?**
- **We have seen the first main reason...**

# Why a transformed domain?

- The second main reason (in other slides): **signal point of view, spectral analysis, signal decomposition...**

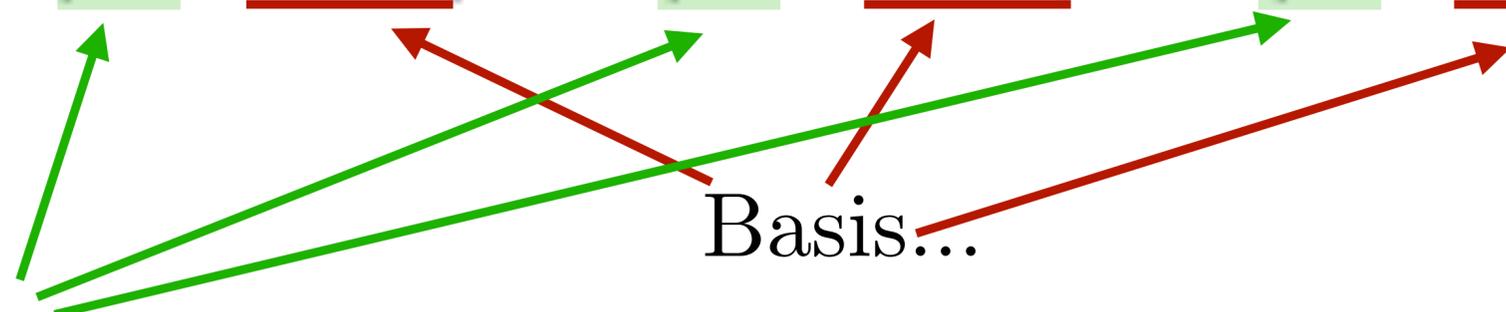
# **(SIGNAL) DECOMPOSITION**

# Decomposition = linear combinations of bases

Numbers in “10-basis”:      Number =  $\sum_{n=0}^K a_n (10)^n$

$$126 = (1 \times 100) + (2 \times 10) + (6 \times 1)$$

$$126 = (1 \times 10^2) + (2 \times 10^1) + (6 \times 10^0)$$



Coordinates/Components  
(according to “this space” - this basis...)

# Decomposition = linear combinations of bases

## Numbers in “2-basis”:

In binary, numbers are represented similarly, except that the base is now 2 rather than 10. So the number 13 would be written as

Coordinates/Components (according to “this space” - this basis...)

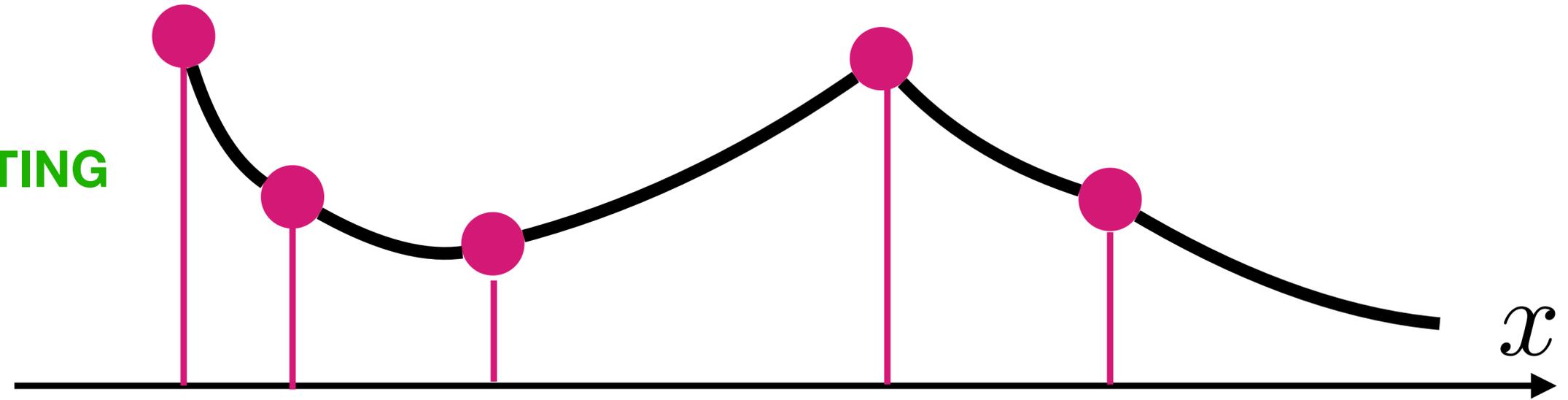
$$13 = \underbrace{(1 \times 2^3)} + \underbrace{(1 \times 2^2)} + \underbrace{(0 \times 2^1)} + \underbrace{(1 \times 2^0)}$$

Basis...

Which means that the binary representation of 13 in binary is simply 1101, where each column represents the coefficient for the powers of 2, similar to the way things work in base 10.

# Decomposition = linear combinations of bases

POLYNOMIAL DATA FITTING



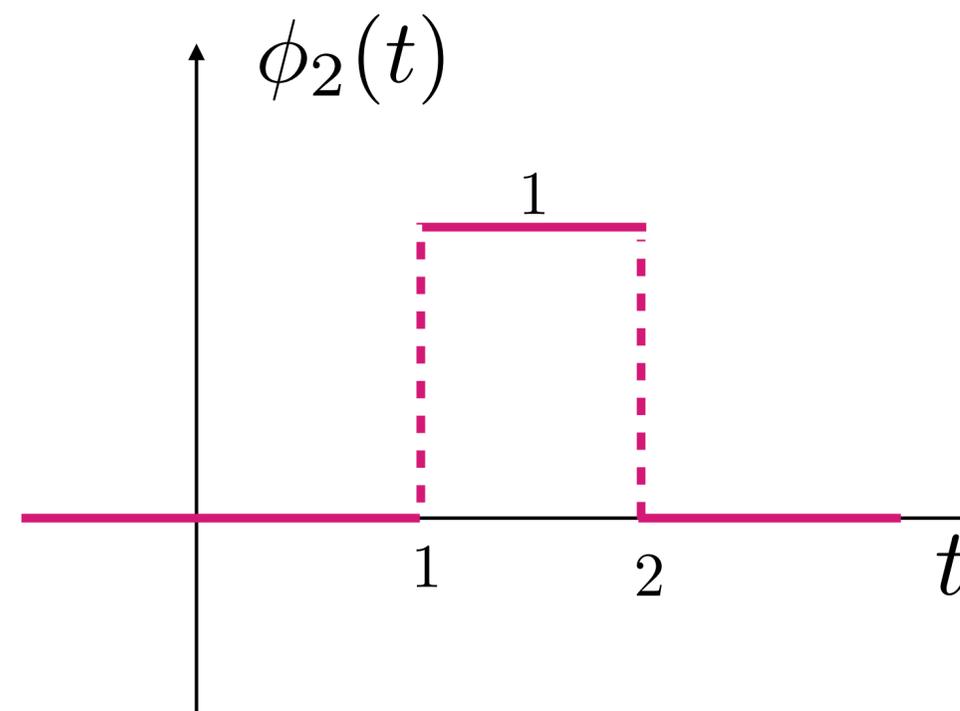
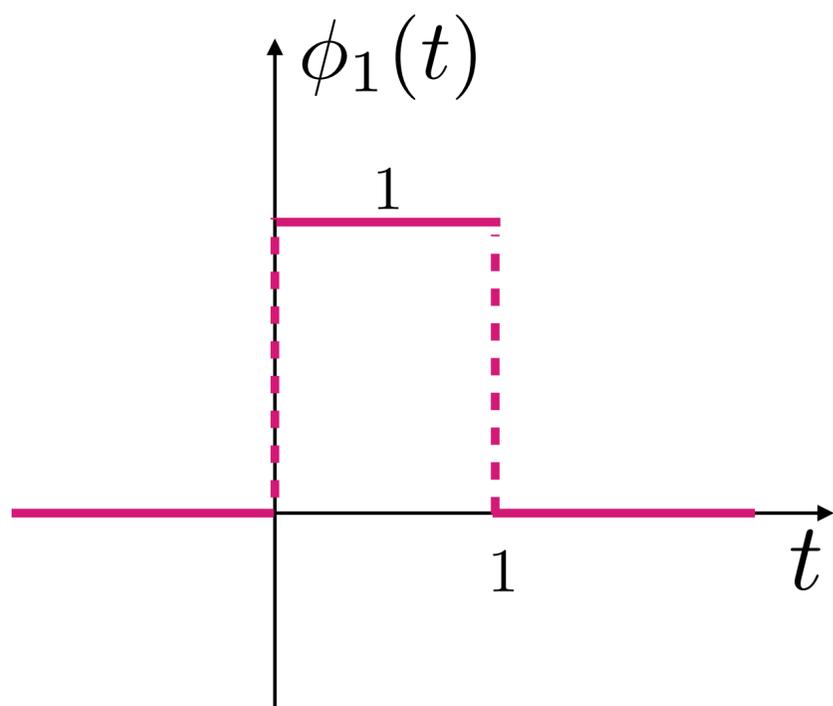
$$y = \sum_{n=0}^K a_n x^n = \underbrace{a_0}_{x^0=1} + a_1 x + a_2 x^2 + \dots + a_K x^K$$

Basis...

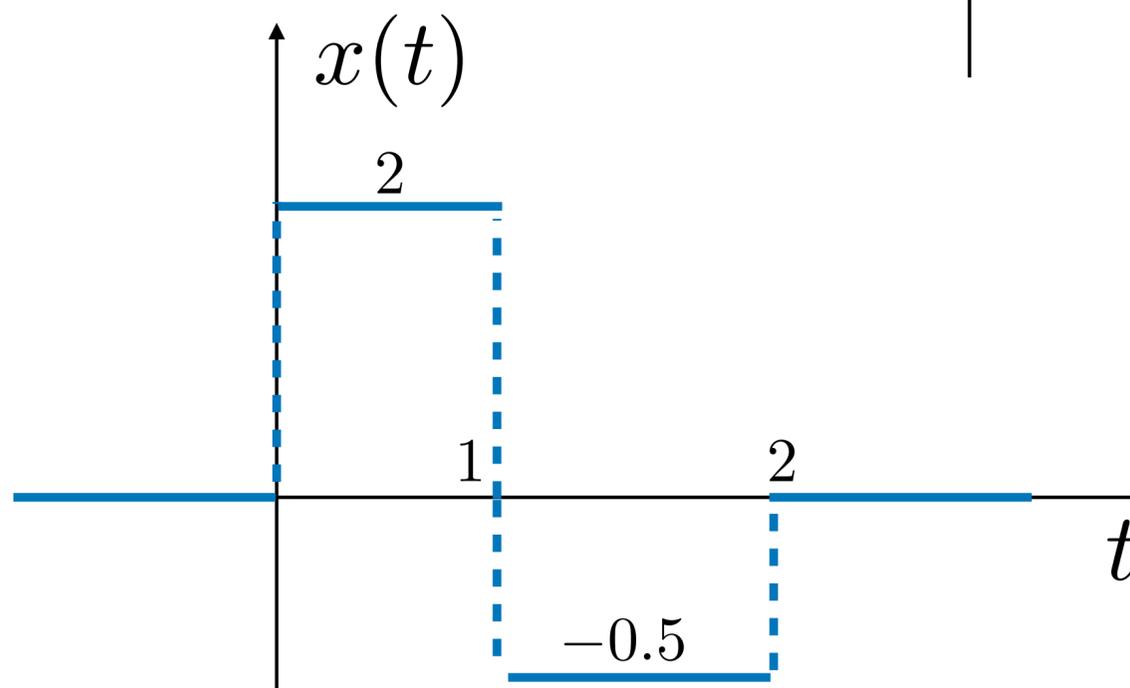
Coordinates/Components  
(according to "this space" - this basis...)

# Decomposition = linear combinations of bases

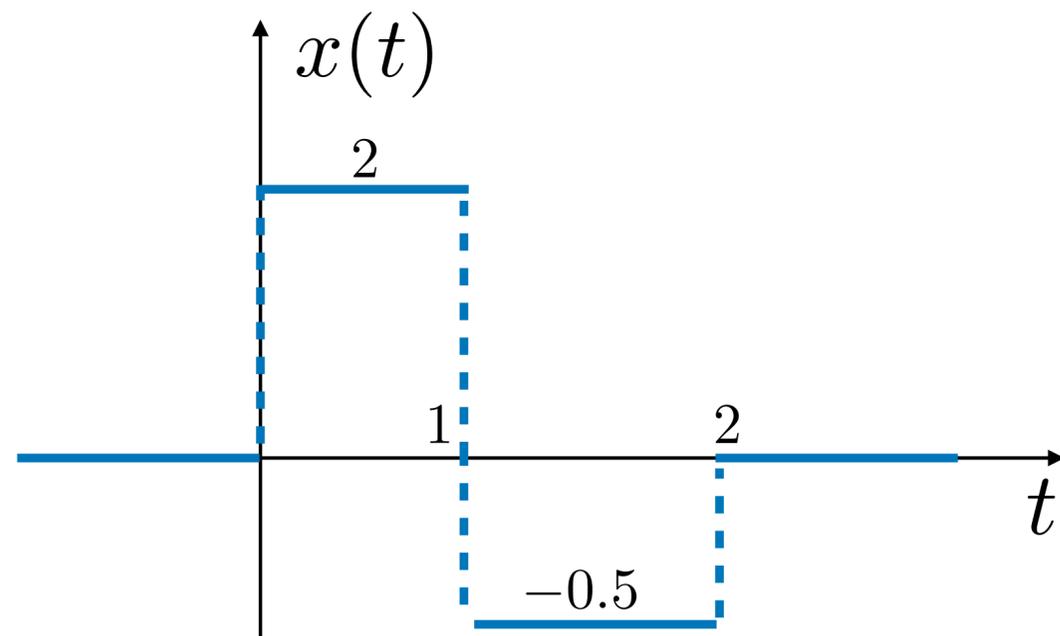
Considering the basis:



and the signal:



# Decomposition = linear combinations of bases



$$= 2\phi_1(t) - 0.5\phi_2(t)$$

Coordinates/Components  
(according to "this space" - this basis...)

# Decomposition = linear combinations of bases



$$\text{Color-pixel} = 244 \times \text{Red} + 95 \times \text{Green} + 214 \times \text{Blue}$$

Basis...

Coordinates/Components  
(according to "this space" - this basis...)

# Decomposition = linear combinations of bases

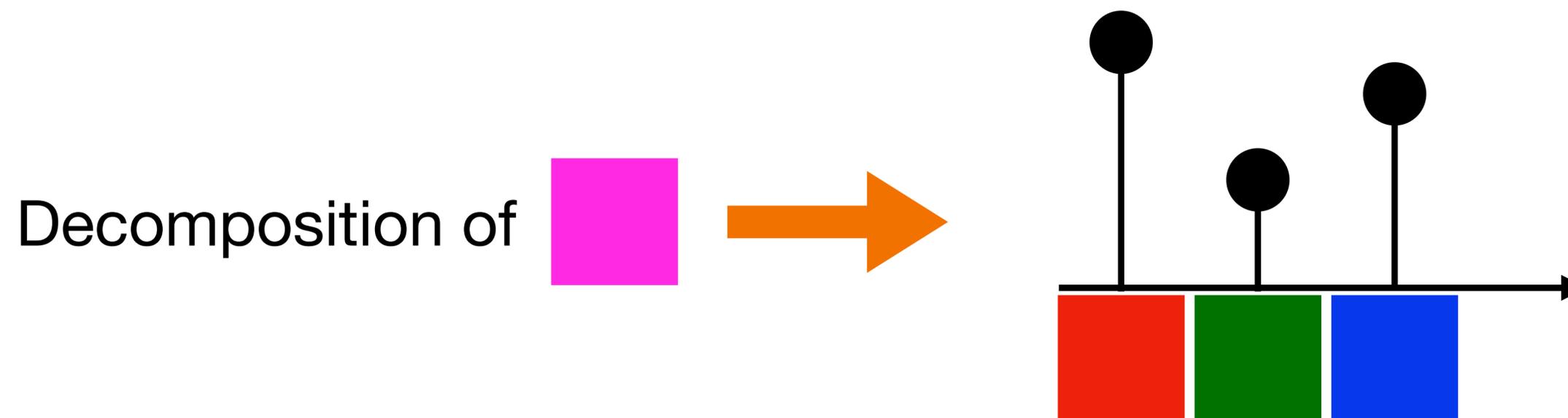


Hence, we can say

“How much *red* we have inside *magenta* ?”

We have a lot of red, more than blue, and not too much green...

# Decomposition = linear combinations of bases



# Decomposition = linear combinations of bases

Ingredients in a recipe !



Signal

=



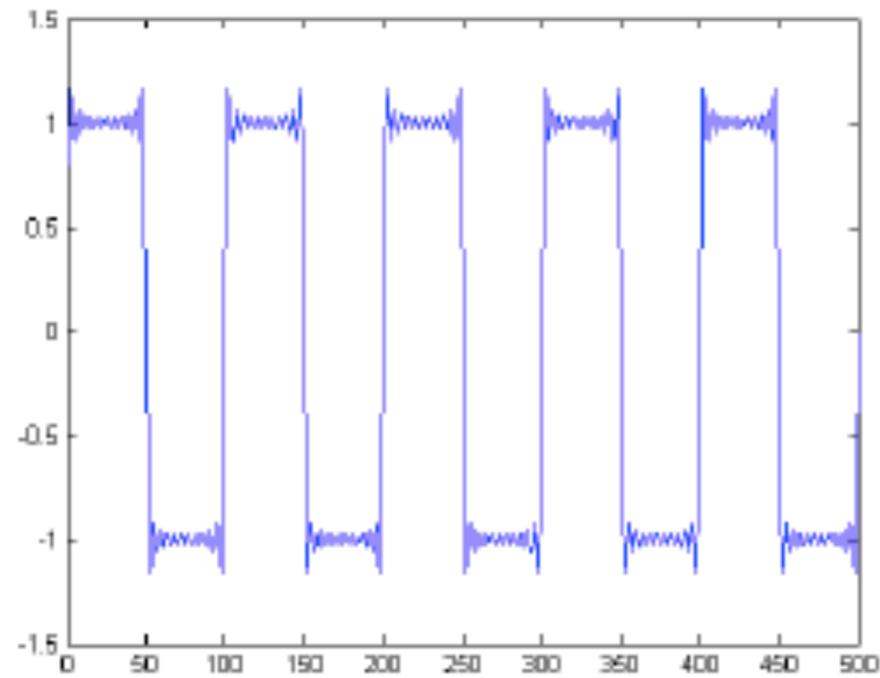
Components !!

**Decomposition = linear combinations of bases**

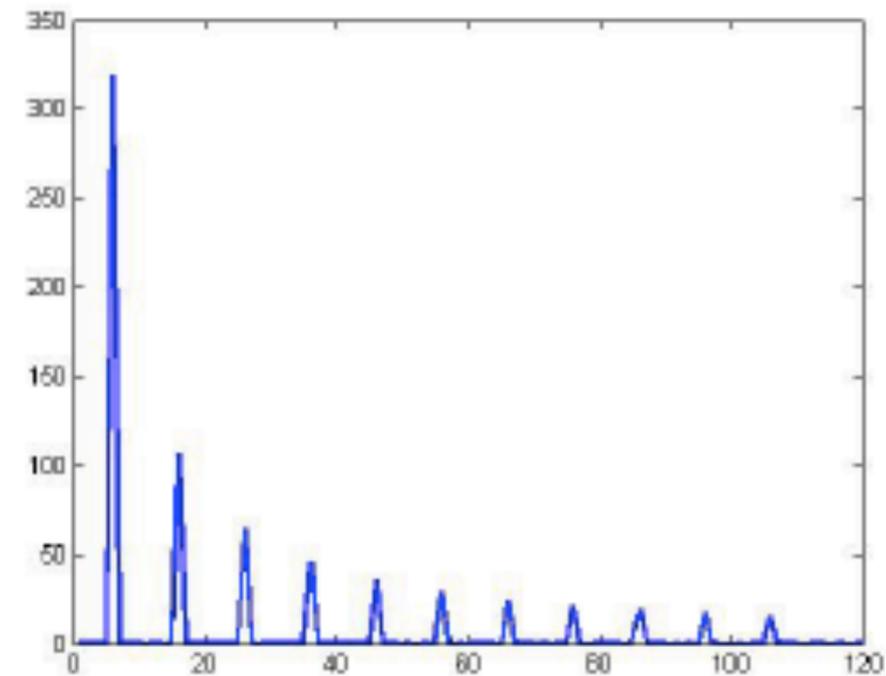
**We want to find the “ingredients” that form a given signal** - i.e., find the “ingredients” to recover/redo/reconstruct the given signal....

# “Dividing-expressing” a signal in components of different frequencies

- ¿Qué hay detrás de una señal? ...
  - ❖ Diversas componentes de frecuencia y amplitud



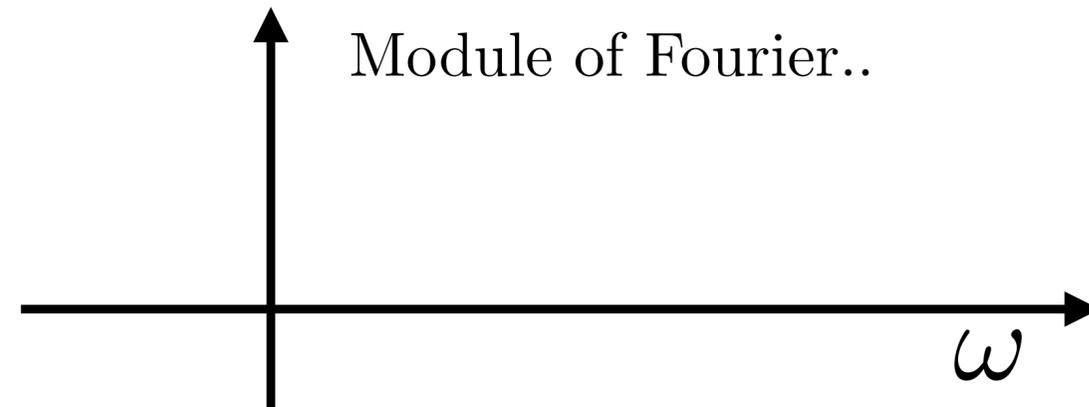
Dominio del tiempo  
(continuo o discreto)



Dominio de la frecuencia

**Basic idea: express a signal as a (finite or infinite) sum of sinusoidal functions**

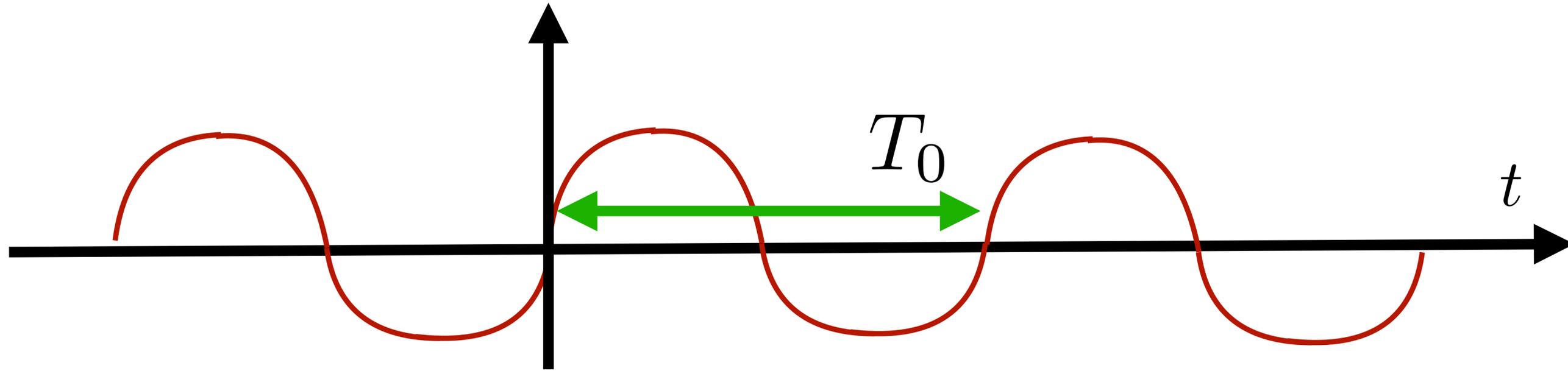
# Spectral analysis



**Basic idea: express a signal as a (finite or infinite) sum of sinusoidal functions with different frequencies**

# **(Concept of) FREQUENCY**

# Concept of Frequency



$$f_0 = \frac{1}{T_0} \quad (\text{Hz})$$

$$\omega_0 = \frac{2\pi}{T_0} \quad (\text{rad/sec})$$

$$\omega_0 = 2\pi f_0$$

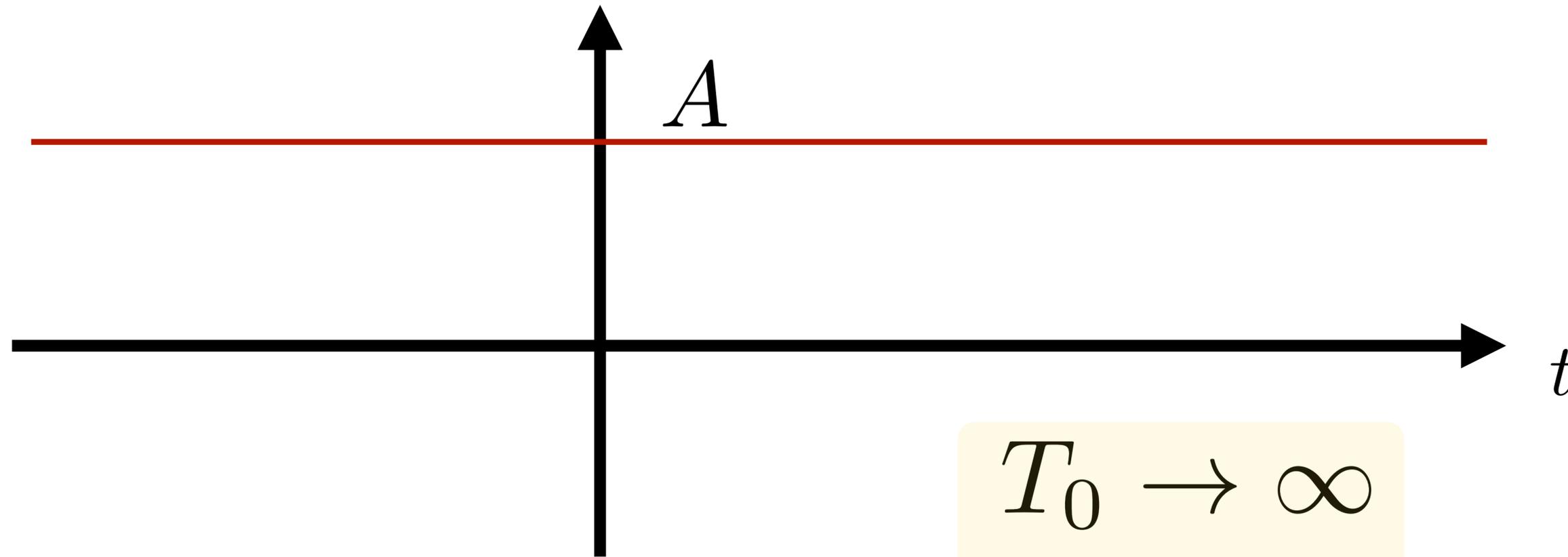
# Concept of Frequency

$$\omega = \frac{2\pi}{T} = 2\pi f,$$

where:

- $\omega$  is the angular frequency (measured in **radians per second**),
- $T$  is the **period** (measured in **seconds**),
- $f$  is the **ordinary frequency** (measured in **hertz**) (sometimes symbolised with  **$\nu$** ).

# Concept of Frequency: NULL FREQUENCY



$$T_0 \rightarrow \infty$$

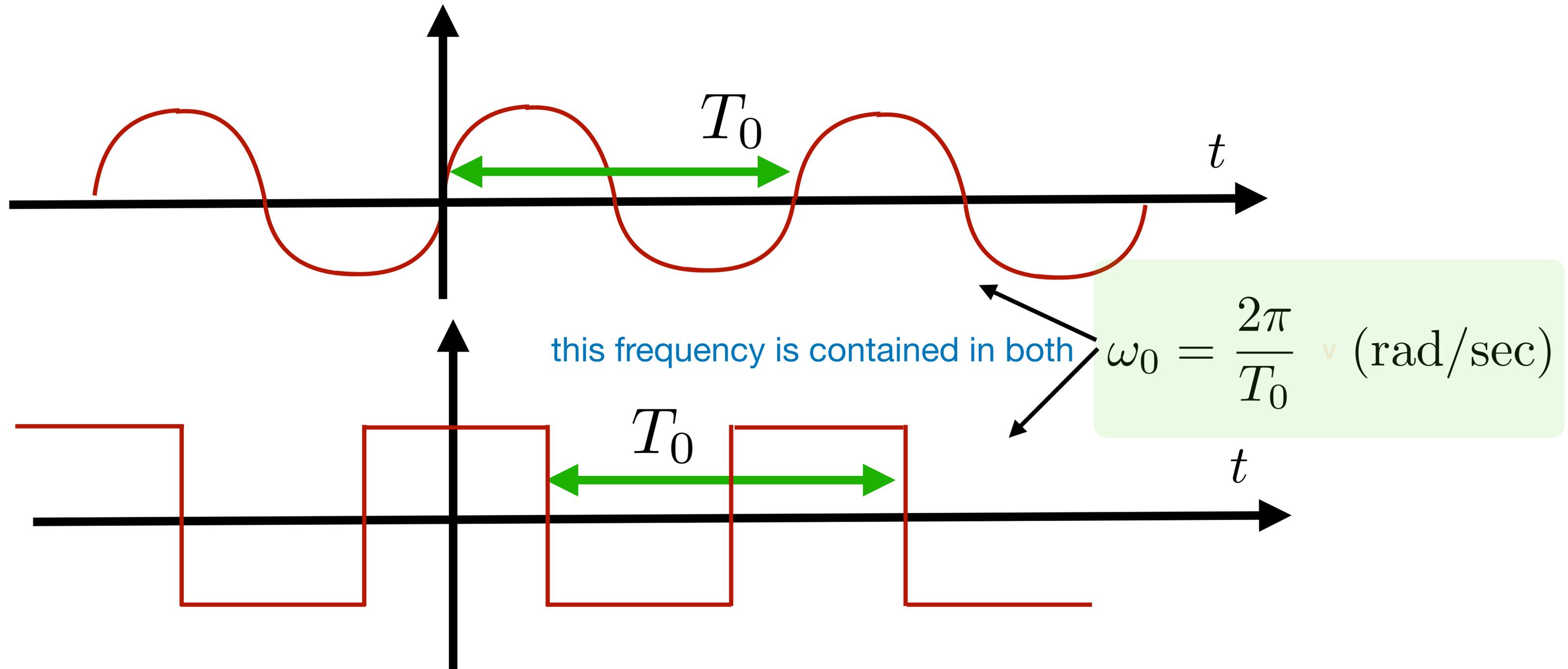
$$\omega_0 = 0$$

**Constant Signal ==> contains only the null frequency**

# Concept of Frequency: NULL FREQUENCY

**Hence, each signal with non-zero mean contains (at least) the null frequency**

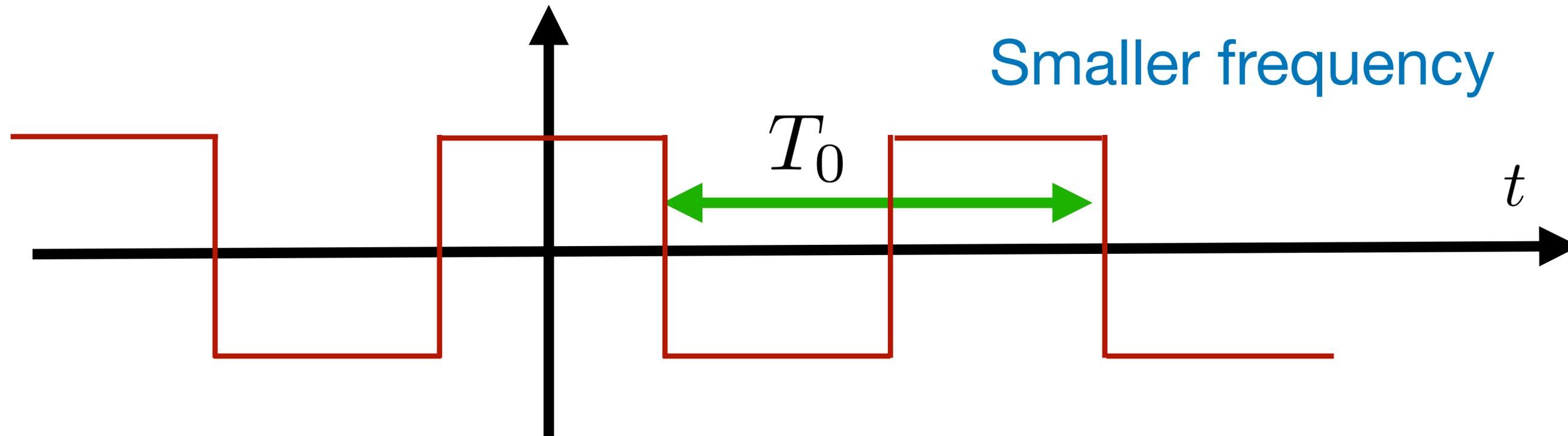
# Concept of Frequency



For the (MAIN) FUNDAMENTAL FREQUENCY  $\omega_0$ , the shape does not matter...

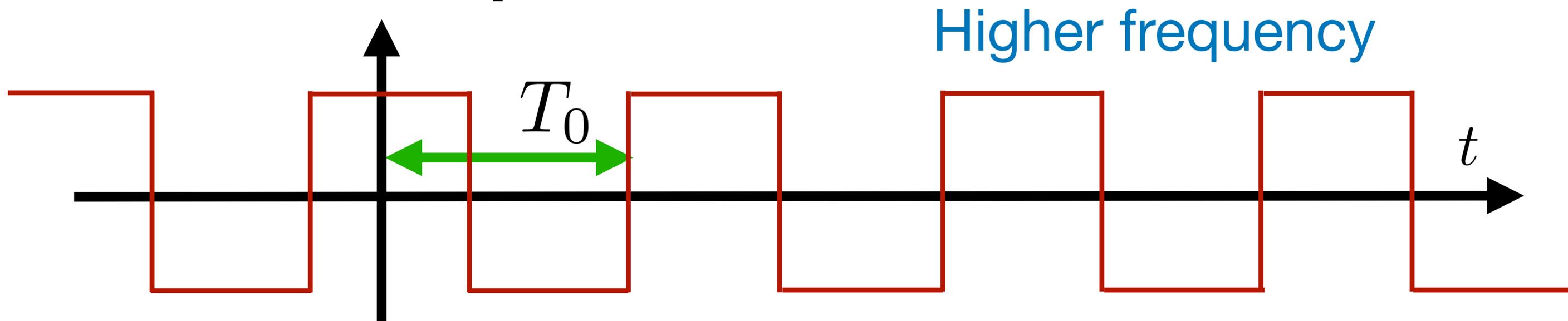
# Concept of Frequency

Frequency ==> Oscillations



Fundamental frequency

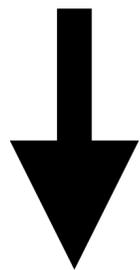
$$\omega_0 = \frac{2\pi}{T_0}$$



# PERIODIC signals in CT or DT

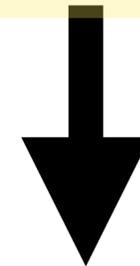
The periodic signals (with period  $T$  or  $N$ ) contain their fundamental frequency and the multiple of this fundamental frequency.

$$\omega_0 = \frac{2\pi}{T}$$



$$k\omega_0$$

$$\Omega_0 = \frac{2\pi}{N}$$

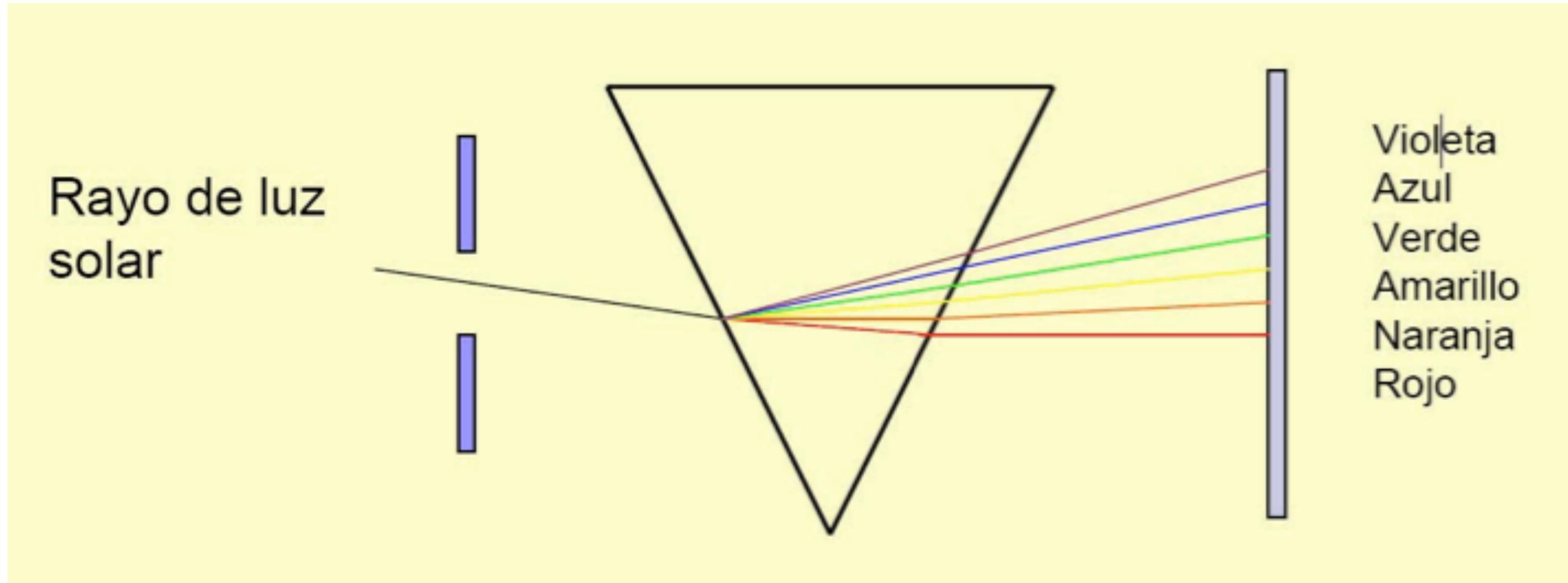


$$k\Omega_0$$

$$k = \dots - 2, -1, 0, 1, 2, \dots$$

# Waves... an example: electromagnetic !

- Ejemplo de descomposición de Fourier:
  - ❖ Luz blanca que atraviesa un prisma



# Waves... an example: electromagnetic !

Electromagnetic waves are typically described by any of the following three physical properties: the **frequency**  $f$ , **wavelength**  $\lambda$ , or **photon energy**  $E$ . Frequencies observed in astronomy range from  $2.4 \times 10^{23}$  Hz (1 **GeV** gamma rays) down to the local **plasma frequency** of the ionized **interstellar medium** ( $\sim 1$  kHz). Wavelength is inversely proportional to the wave frequency,<sup>[5]</sup> so gamma rays have very short wavelengths that are fractions of the size of **atoms**, whereas wavelengths on the opposite end of the spectrum can be indefinitely long. Photon energy is directly proportional to the wave frequency, so gamma ray photons have the highest energy (around a billion **electron volts**), while radio wave photons have very low energy (around a **femtoelectronvolt**). These relations are illustrated by the following equations:

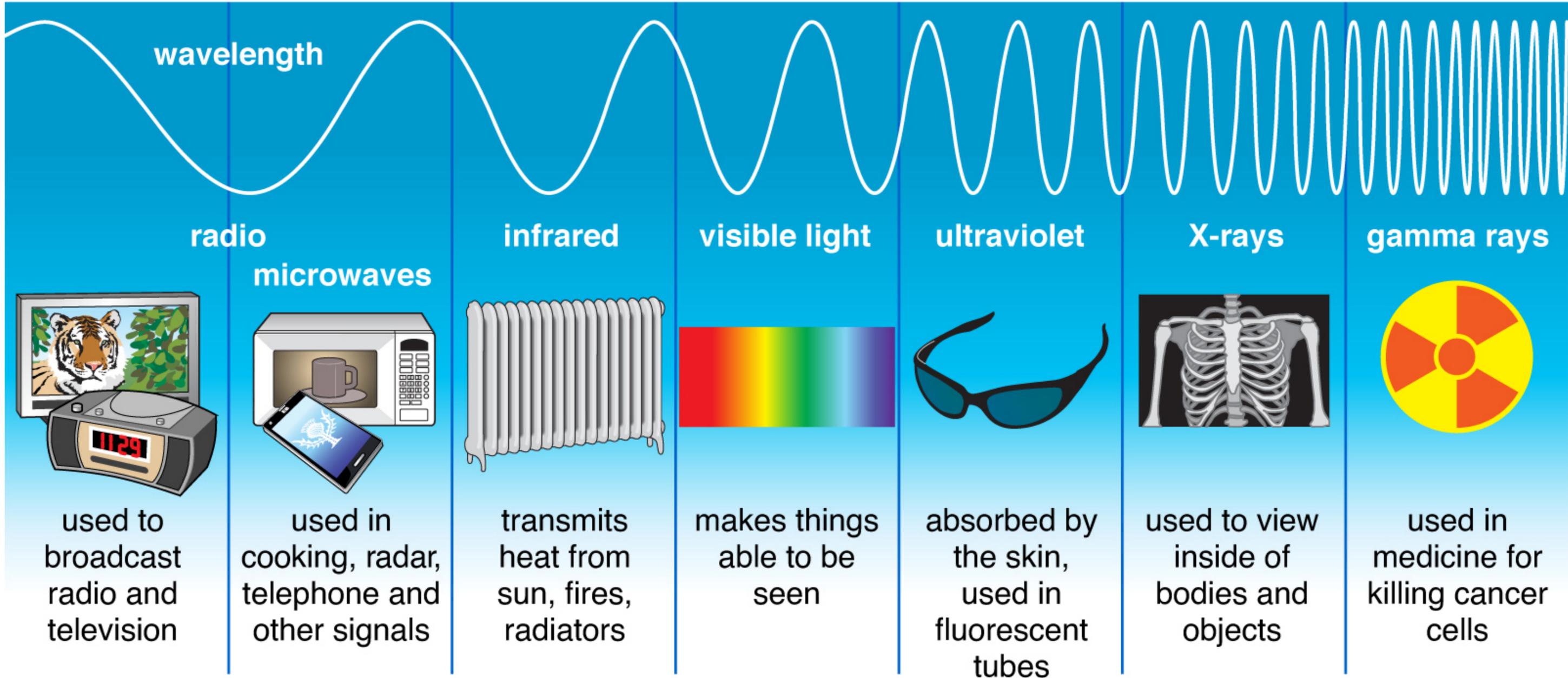
$$f = \frac{c}{\lambda}, \quad \text{or} \quad f = \frac{E}{h}, \quad \text{or} \quad E = \frac{hc}{\lambda},$$

where:

- $c = 299\,792\,458$  m/s is the **speed of light** in a vacuum
- $h = 6.626\,070\,15 \times 10^{-34}$  J·s =  $4.135\,667\,33(10) \times 10^{-15}$  eV·s is **Planck's constant**.

$$T = \frac{\lambda}{c}$$

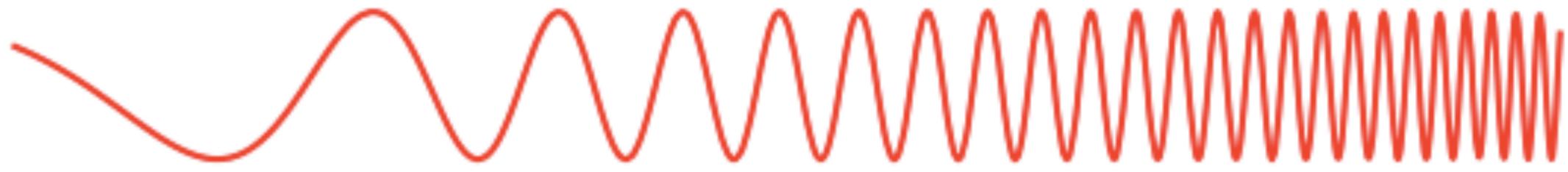
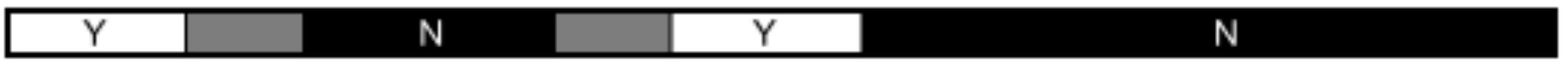
# Types of Electromagnetic Radiation



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$f$  ( $\omega$ )

Penetrates Earth's Atmosphere?



Radiation Type  
Wavelength (m)

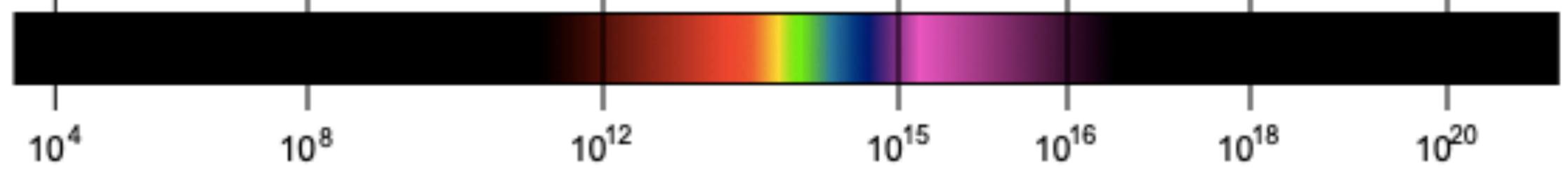
<b>Radio</b> $10^3$	<b>Microwave</b> $10^{-2}$	<b>Infrared</b> $10^{-5}$	<b>Visible</b> $0.5 \times 10^{-6}$	<b>Ultraviolet</b> $10^{-8}$	<b>X-ray</b> $10^{-10}$	<b>Gamma ray</b> $10^{-12}$
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Approximate Scale of Wavelength

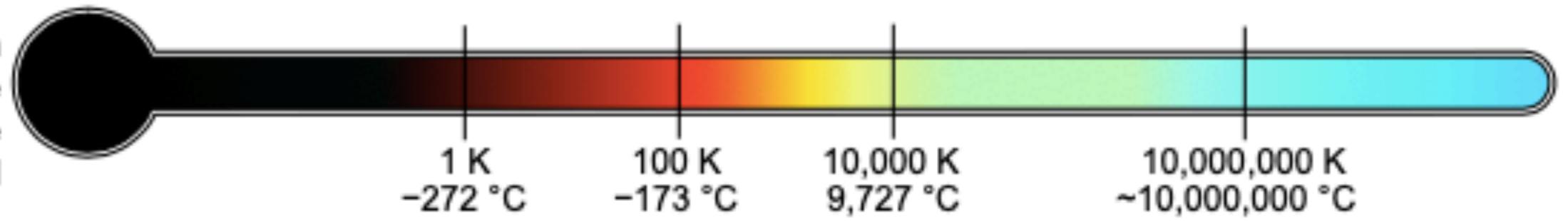


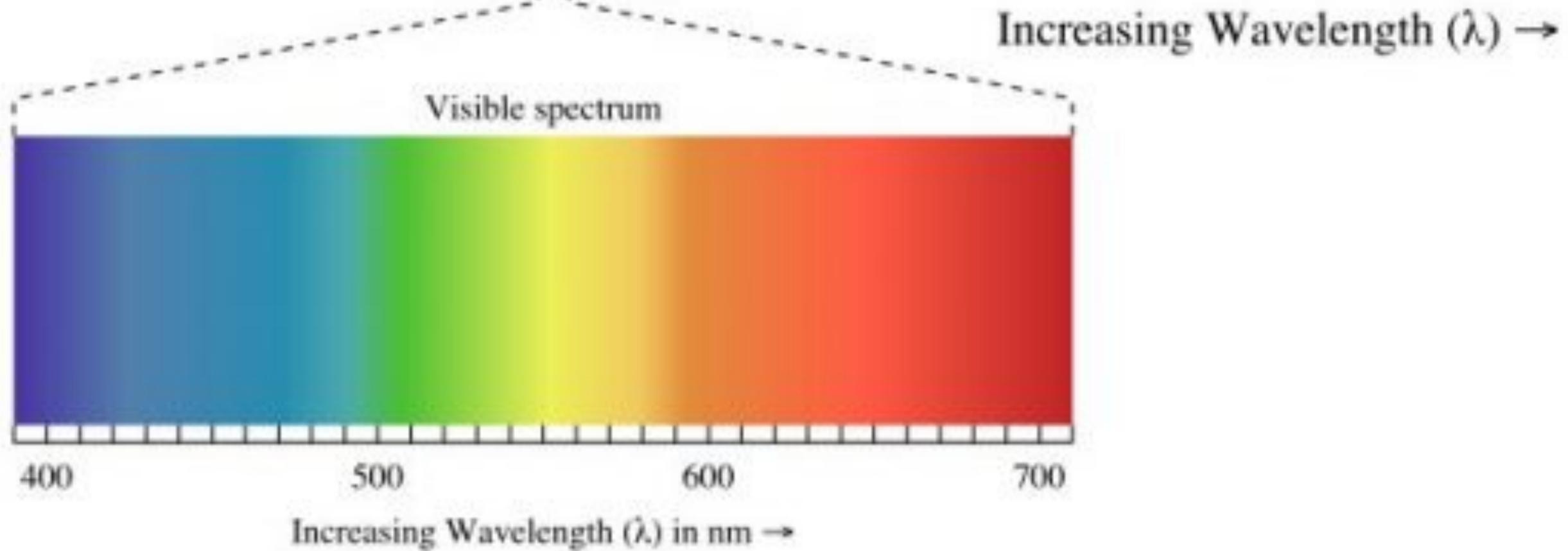
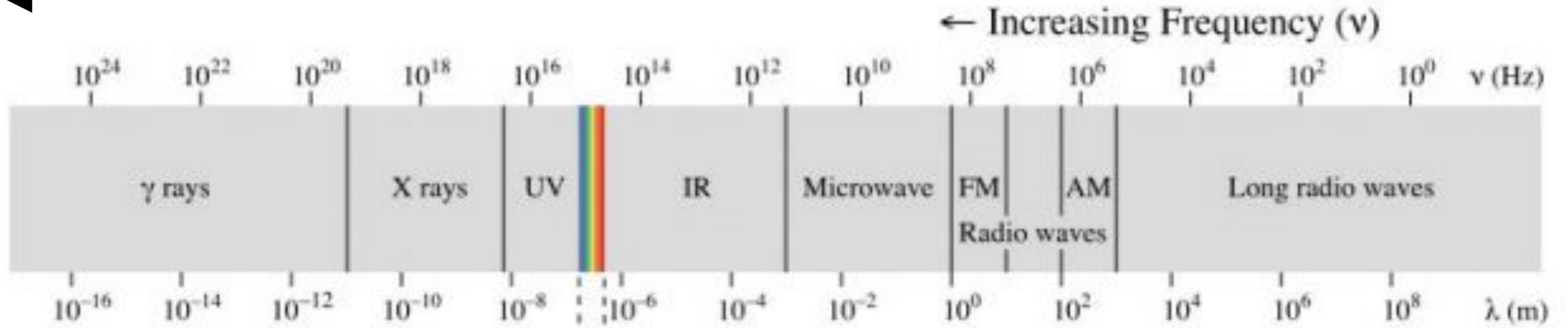
Buildings	Humans	Butterflies	Needle Point	Protozoans	Molecules	Atoms	Atomic Nuclei
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Frequency (Hz)

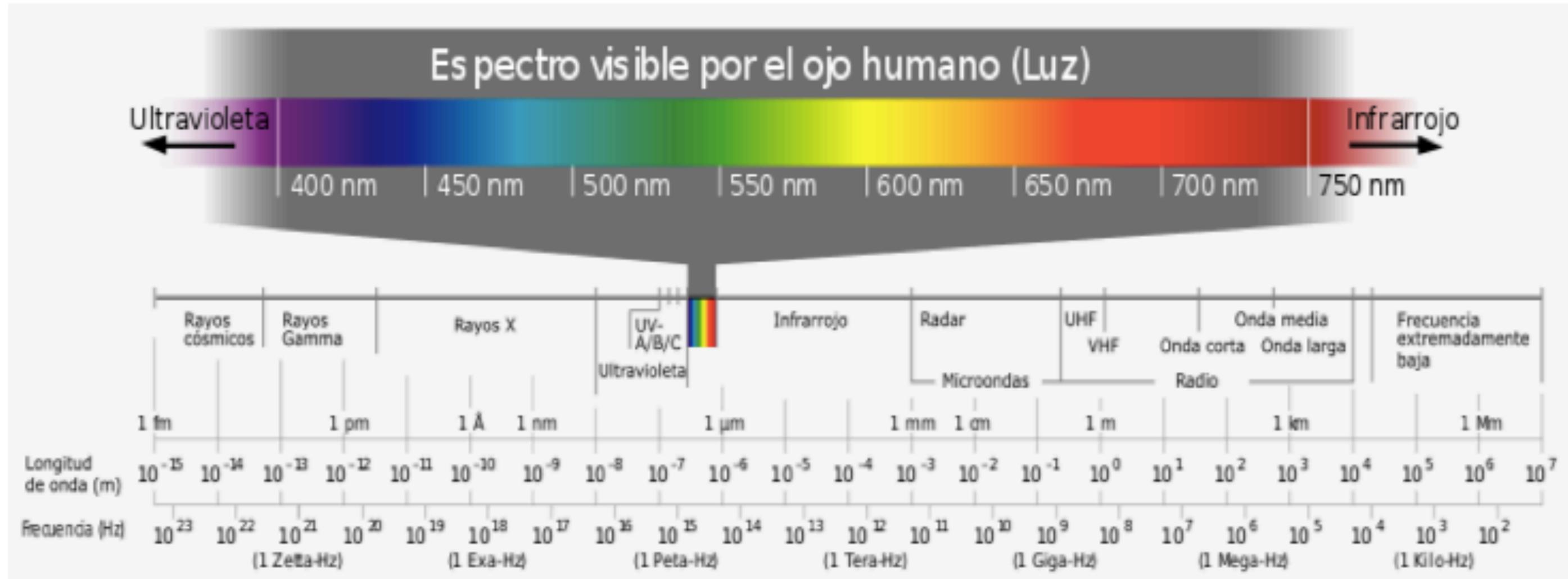


Temperature of objects at which this radiation is the most intense wavelength emitted





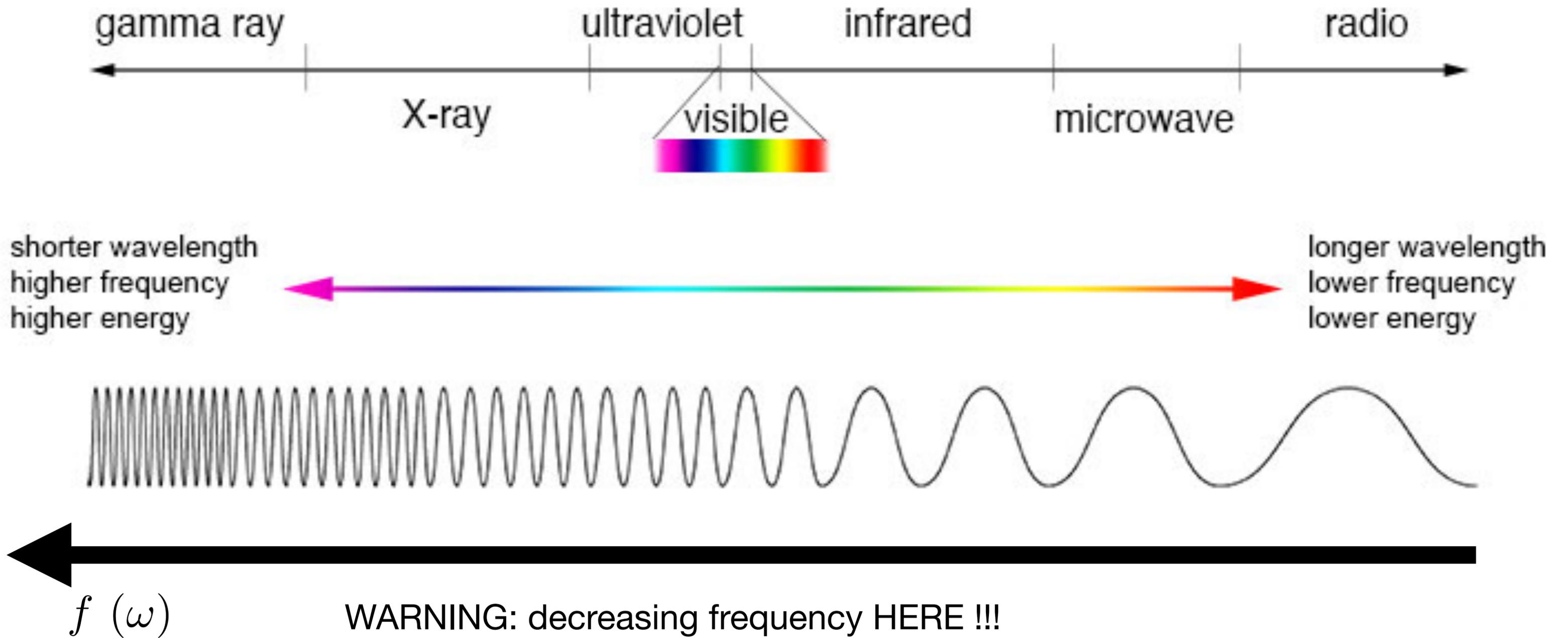
# Espectro Electromagnético



$f$  ( $\omega$ )

WARNING: decreasing frequency HERE !!!

# Waves... an example: electromagnetic !



**Questions?**